

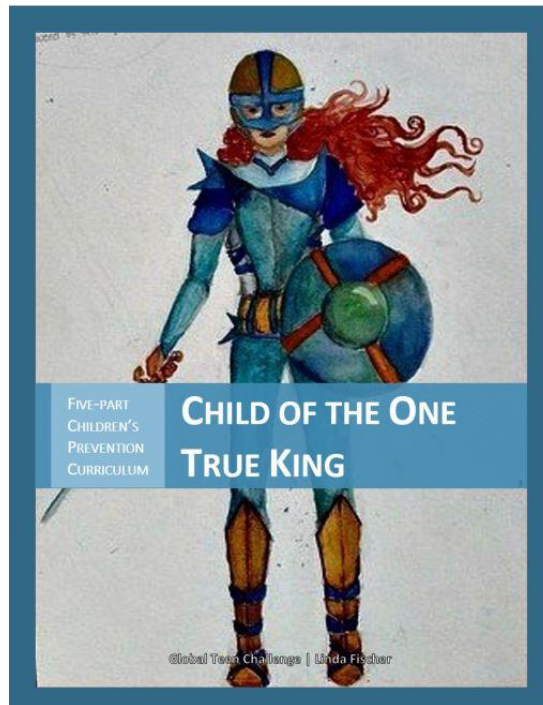


FIVE-PART
CHILDREN'S
PREVENTION
CURRICULUM

CHILD OF THE ONE TRUE KING



Global Teen Challenge | Linda Fischer



CHILD OF THE ONE TRUE KING

BY LINDA FISCHER

TEACHER MANUAL



CHILD OF THE ONE TRUE KING

Teacher Manual : By Linda Fischer

Scripture references used in this course are from the following versions of the Bible.

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Cover Illustration: "Kid Warrior" by Emily Fischer

Why We Wrote “Child of the One True King”

For years, we have worked with teens and adults who have had life-controlling addictions and we have shown them the way to redeem their life through a relationship with Jesus.

How much better would it be if we could capture these people with the love of Jesus *before* they head down the road to destruction? Our children struggle on a daily basis with problems and decisions we can only imagine. Even at an early age, we want to help them make wise decisions and show them the path to the One True King.

We designed this curriculum for two reasons:

1. To lead children to commit to Jesus as their Lord and Savior and to teach them that having a relationship with Jesus is the only way to peace and joy in this life and in the life beyond.
2. To help prevent them from developing life-controlling addictions.

These lessons, spread over five days, will benefit any group of children but is geared toward those in elementary and middle school. Their themes and accompanying Scripture verses are:

Lesson 1: Who is God (The One True King)? (Creator, Father, Son, Holy Spirit, Best Friend)

Bible story: The Creation Story

“One who has unreliable friends soon comes to ruin, but there is a friend who sticks closer than a brother” (Proverbs 18:24, NIV).

Lesson 2: Who Am I? (Child of the One True King, but separated from Him by sin)

Bible story: Adam and Eve

“See what great love the Father has lavished on us, that we should be called children of God! And that is what we are!” (1 John 3:1, NIV).

Lesson 3: Building Relationship with the King (Praise, prayer, peruse—read the Bible)

Bible story: Adam and Eve

“ ‘For I know the plans I have for you,’ declares the LORD, ‘plans to prosper you and not to harm you, plans to give you hope and a future’ ” (Jeremiah 29:11, NIV).

Lesson 4: Trust the King, No Matter What

Bible Story: Armor of God

“Be on your guard; stand firm in the faith; be courageous; be strong” (1 Corinthians 16:13, NIV)

“Put on the full armor of God, so that you can take your stand against the devil’s schemes” (Ephesians 6:11, NIV).

Lesson 5: Stand Firm and Discern (Listen to what the Holy Spirit is telling you—wisdom)

Bible story: Solomon’s Wisdom

“So let us not get tired of doing what is right. For after a while we will reap a harvest of blessing if we don't get discouraged and give up” (Galatians 6:9, TLB)

“If any of you lacks wisdom, you should ask God, who gives generously to all without finding fault, and it will be given to you” (James 1:5, NIV).

Each lesson revolves around a skit about Kid Warrior and her attempt to get three kids to follow her down the path to the One True King instead of being entangled in the struggles of addiction. The skits are important and are referred to multiple times each lesson. If you are able, practice the skits a few times before performing them for the children.

The “Lesson Snapshot” at the beginning of each lesson is an easy way for you to have an outline with you during your actual service. Use the third column for any additional notes or lists you may need for your lesson.

Here is a list of props and costumes you will need for all of the skits: (We call it the "**skit box**").

- Chains
- Things to represent object like pipes, beer bottles, cigarettes, and syringes (or anything to help symbolize the life-controlling problems you are teaching the children to avoid)
- Letters written by the One True King (Found in Appendix B)
- Envelopes for Skit #4 with the relevant letters delivered by the “Yucks” found at the end of this curriculum. (Letters found in Appendix B)
- T-shirts with a positive word on the front such as *Peace, Sympathy, Happiness, Cool, and Success*. On the back will be words (or pictures) of life-controlling problems (alcohol, drugs, cutting, etc.).
- King’s costume
- Kid Warrior costume
- Puppet and puppet stage

Additional props for the skits may include a bench, a backpack, weeds (that can grow a little bit each day), a palace, (or a backdrop of a palace) and signs pointing toward the home of the One True King.

Any additional supplies needed for the lessons themselves are listed in each lesson outline.

A PowerPoint is available for use with these lessons. See iteenchallenge.org

Thank you again for caring enough about our children to teach them the way to succeed in this life and for introducing them to the One True King, Jesus Christ our Lord. Let me encourage you to “Follow the Path to the One True King. “

LESSON ONE: Who Is the One True King?

(Creator, Father, Son, Holy Spirit, Best Friend) Bible story: The Creation Story

Supplies Needed

- ◆ Masking tape or rope
- ◆ Globe or map of the world and/or solar system (Appendix B)
- ◆ Thermometer, ice cube, and boiling water
- ◆ Evaporation chart (Appendix B)
- ◆ Tray of miscellaneous items
- ◆ Boiled egg, raw egg
- ◆ Five gift-wrapped boxes, four filled with trash, one filled with a Bible
- ◆ Comforter or blanket
- ◆ Skit box

One who has unreliable friends soon comes to ruin, but there is a friend who sticks closer than a brother.

Proverbs 18:24, NIV

Lesson Snapshot

Minutes	Activity	Details	Teacher's Notes
3	Welcome		
7	Game	Backward, Forward	
10	Worship/Offering	Two songs	
5	Skit	Phrase for the day: "Follow the Path to the One True King"	
10	Chat/Scripture/Testimony	Person for testimony: _____ (or video 1). Proverbs 18:24 (above).	
7	Game	Flamingo	
POINT 1		Who is the one true King—the amazing Creator of everything!	
3	Bible Story	Creation—Genesis 1	
2	Globe	Perfectly situated in the universe of life	
3	Water	Can't live without it. God created a system of evaporation.	
5	Human Brain*	Have a child come sit. "Don't move. Your brain is still working hard." The eye can distinguish 7 million colors!	
POINT 2		Who is the one true King? Perfect Father, perfect Son, perfect Holy Spirit	
5	Trinity*	Object lessons: egg (shell, white, yolk); water (liquid, steam, ice).	
4	Perfect Father	Ask kids what a perfect father would be like. Kids yell, "God's like that!"	
7	Game	Father, May I?	
5	Perfect Son*	Object lesson: the gift	
4	Perfect Holy Spirit	Object lesson: comforter	
3	Closing/Review	Review questions	

* Volunteer(s) needed

Welcome

Welcome the children to the class and let them know you will be talking about this question: Who is God?

Game: Backward, Forward

1. Create a straight line using tape or a rope long enough for all the students who want to play.
2. Have all the children stand behind the line facing someone designated as the caller.
3. When the caller says “Forward,” the children jump forward over the line. When the caller says “Backward,” the children jump backward so they are behind the line.
4. If they are already in front of the line and the caller says “Forward” again, the children must not jump anywhere. If they do jump forward, they are out of the game.
5. If they are already behind the line and the caller says “Backward,” and a child jumps, that child is out.
6. The winner is the child left at the line at the end of the game.

For a different version, use different words than “Backward, Forward,” like “Strawberry, Banana.” Kids love this game, and all ages can play it!

Worship

Choose two songs that are familiar to the children, or teach them a new one to sing each day.

Skit 1: The Path to the One True King

(See “Skit” section in Appendix A.)

Chat/Scripture/Testimony

Chat

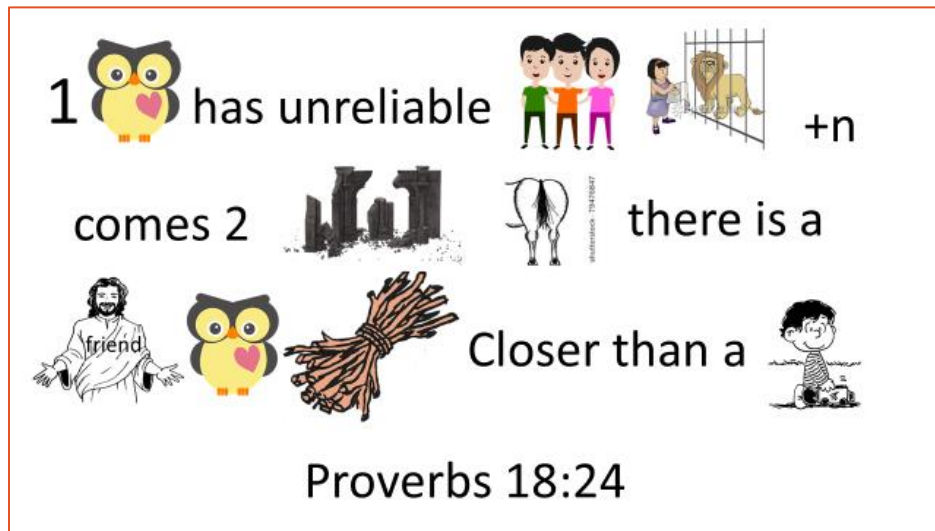
Did you see who these “friends” really are? (Point to the back of the Yucks' shirts.) They sure seemed nice at first, saying all of those great things and telling you that you could have peace and happiness if you just did what they told you to do. All you needed to do to have a better day was relax and take a little bit of this or smoke a little bit of that. I need to tell you, kids, all that does is slow you down and get you stuck in your really rough, wrecked, and revolting day for years!

Yucks can look like fun, and they can actually be fun in the beginning, but they are just trying to hook you in. Each day the Yucks add chains to you. At first it looks cool, but soon it affects your whole life. Kid Warrior was trying to show these kids the right way, but the Yucks made their way seem so much more fun. These “friends” are sneaky. They’ll lead you into a wilderness by promising you lots of fun and games. It might seem fun in the beginning, but these “friends” (Point again to the backs of their shirts.) will get you in the end.

Kid Warrior has the right idea. She knows true happiness comes from following the path to the One True King. Let me tell you a bit about this One True King. He is the Creator of the universe! He loves you like crazy, and He wants to be your best friend! Say NO to the Yucks and YES to Jesus!

Scripture

“One who has unreliable friends soon comes to ruin, but there is a friend who sticks closer than a brother” (Proverbs 18:24, NIV). Practice the “Picture Scripture” PowerPoint. (These particular pictures work in English, so remake this using pictures that make sense in your language if necessary.)



Jesus (God's Son) is that Friend who sticks closer than a brother! You can depend on Him. You can trust Him no matter what! A lot of people will say they are your friends but may lead you to ruin. Not Jesus—He's the best Friend ever! I have another friend here today (or "I have a video of someone") who would like to tell you about where these "friends" led him.

Testimony

Show video or have a friend give a 3 to 5-minute testimony. It is important that the testimony only be a few minutes long.

Game: Flamingo

Have the children come to the front and stand on one leg. Whoever does it the longest wins. To make the game go more quickly, try each of these four steps in succession, spending a minute on each before moving on:

1. Stand on one leg.
2. Stand on one leg and cross your arms.
3. Stand on one leg, cross your arms, and close your eyes.
4. Stand on one leg, cross your arms, close your eyes, and do not jump around at all.

Lesson: Who Is God?

Familiarize yourself with the lesson so that while you are teaching, you are using your own words. The children will understand it much better that way.

The Creator

God created everything, and it was good (Genesis 1)! The world didn't just happen. It was designed by a loving, caring God! Many examples showing God's design could be given, possibly with no end. But here are a few.

Object Lesson: The Earth

It's fun if the teacher dresses as a scientist for this lesson—white lab coat, magnifying glass, etc. Show the globe or map.

The earth has the perfect atmosphere for us to live in! Earth is the only planet with an atmosphere of the right mixture of gases to sustain plant, animal, and human life. If the earth were bigger or smaller, we wouldn't have the right kind of atmosphere. Its size is perfect.

The earth is also located just the right distance from the sun (not too hot, not too cold)! Consider the temperatures we have now. If the Earth were any farther away from the sun, we would all freeze; any closer, and we would burn up. Even the tiniest change in the Earth's position to the sun would make life on earth impossible.

Object Lesson: Water

You'll need a thermometer, ice cube, and boiling water if possible.

Water... no living thing can survive without it. It has a wide margin between its boiling point and freezing point. Water allows us to live in an environment of fluctuating temperature changes, while keeping our bodies a steady 98.6 degrees Fahrenheit (or 37 degrees Celsius). (The three states of water—liquid, steam, and ice—are also a good example of the Trinity.)

Show a chart (or powerpoint) that illustrates the water/evaporation cycle.

Our oceans contain 97 percent of the earth's water. But we have an evaporation system designed by God that removes salt from the water and then distributes that water throughout the globe. Ocean water evaporates into the air, leaving the salt and forming clouds that the wind moves and that disperse water (through rain and snow) over the land for plants, animals, and people to have. It's God's recycling system for the planet!

Object Lesson: The Human Brain

Call up a volunteer.

I need you to sit very still and have your brain completely at rest. Don't have it do anything for about a minute. Do you think you can do it? Let's try.

The child will sit very still, trying not to move anything. Tell the child he or she is doing a good job and then explain what is going on in the child's brain.

Are you breathing? Are you blinking? Are you thinking about what I'm saying? Then you are using your brain! Even while you are trying to do nothing, your brain is taking in all the colors and objects you see (The eye can tell the differences between 7 million colors!), the temperature around you, the pressure of your feet against the floor, the sounds around you, the dryness of your mouth, the hardness of your chair, and so much more. All at the same time, your brain is processing all your emotions, thoughts, and memories while keeping track of what's going on in your body, like your breathing, your eyelids moving, and how hungry you are. Using your brain is a good thing! Keep doing it, and stay away from the Yucks!

Object Lesson: Walking a Straight Line

As an example of how drugs and alcohol affect the brain, spin a volunteer around several times and then have them try to walk a straight line.

Object Lesson: Items on a Tray

Have a tray of 12 different objects. Put it in front of a volunteer and have them look at it for 30 seconds. Cover it back up again and ask them to name as many objects as they can. That's their brain at work!!

The Trinity: Father, Son, and Holy Spirit

Object Lesson: Eggs

Ask for a brave volunteer.

I have two eggs here. One is hard-boiled, and the other is raw. I'm going to crack the shell of the hard-boiled one on your head. At least, I hope I'm going to crack the correct one over your head. Do you trust me?

Make this fun and energetic. Hint: If you spin the eggs on the floor or table, the one that spins faster is the hard-boiled egg. Don't tell the kids though. They'll love the suspense! After you crack the hard-boiled egg, peel and open it to show the three parts: white, yolk, and shell. It's still all one egg, just like Jesus, the Father, and the Holy Spirit are one God. (You could also use the example of water, ice, and steam.)

Perfect Father

What makes a good father? Kids, when I point to you all after someone tells us what makes a good father, I want you to yell, "God's like that!"

Stress how He's better than any earthly father—*He is the best! He is perfect, and He loves us even more perfectly than the best of fathers.* Many children may not have a good father figure at home, so it is important you give a clear picture of the Father's love.

Game: Father, May I?

1. Introduce a character (maybe a Yuck) who will try to get participants to do something during the game that is against the rules.
2. Designate one player "Father" (it can be a girl or a boy) and (up to 10) others "Children."
3. Tell Children to only pay attention to Father and not to anyone else.
4. Standing on opposite sides of a room or designated area outside, Children take turns asking, "Father, may I _____?" filling in the blank with a suggested movement, like "Father, may I take five steps forward?" (in order to get closer to the Father).
5. Father replies, "Yes, you may" or "No, you may not, but you may take ___ instead" or change the suggestion to direct them backward. Whatever the Father says, the Children must follow.
6. Any child who does not must return to the starting line. Also, anyone who forgets to ask "Father, may I?" must return to the starting line.
7. The first child to reach Father wins the game. The winner can be the Father for the next round.

Perfect Son

God sent us his son so He (Jesus) could show us the way to His Father. Jesus was tempted like we are every day. He never did a single thing wrong, but they treated him like a criminal; they put Him to death. But here is the rest of the story: That was God's plan! Instead of all of us being separated from God forever because of the penalty of sin which is death—("For the wages of sin is death, but the gift of God is eternal life in Christ Jesus our Lord" Romans 6:23, NIV). Jesus, who never sinned, died in our place. And the coolest part of the story is that because of his perfect life, death couldn't keep him—He rose again! This gives us a fresh start. Even if we have messed up completely (and none of us are perfect!) and have hung out with those Yucks for a long time, we can have a fresh and clean start when we choose Jesus as our Lord and Savior and best friend.

Object Lesson: The Gift

Get five boxes. Put a piece of trash in four of the boxes, and label the bottom with a word signifying something the children in your culture deal with, such as “drugs,” “alcohol,” “abuse,” etc. In the fifth box, put a Bible and label the bottom of that gift “Jesus.” Wrap all the boxes in nice wrapping paper, keeping track of that fifth box.

I need a volunteer. I have a gift for you. (Hold out the fifth box to the volunteer, but don't give it away yet.) This gift is free. It was really expensive, but I'm giving it to you because I love you. It's not just from me; it's from my Dad too. He wants you to have it, but He knows you don't know Him very well, so He hopes that you will accept it from me. So what would you have to do to get this gift? (Wait for a response.) You would have to take it. You would have to choose it.

Here is a pile of gifts, each one wrapped nicely. The outsides look really great, don't they? But I can tell you this first gift is really the best of all. It has something that will help you not only now, but for your whole life. Do you trust me enough to pick the gift that I say is the best gift? Go ahead and pick a gift, but don't open it yet. Let's see what are in the other gifts. (Do what you can to get the child to choose the “Jesus” gift. If they choose another instead, open their gift up first, and then give them the “Jesus” gift to open.)

Open up each box and note that they are filled with trash and have the name of an addiction. You can be creative with what the trash is inside; just make sure it's undesirable.

Okay, now let's open the gift you chose.

This gift has a Bible in it along with a letter from the one true King that says, “Congratulations! When you receive Jesus as Lord and Savior, He'll be your best friend on Earth and you'll get to live forever with Him in Heaven! The best gift ever!” (If appropriate, allow the child to keep the Bible.)

Object Lesson: The Comforter

Show a comforter or blanket. (This part of the lesson only works in English speaking countries. Another option would be to use an object that brings comfort to a child.)

After Jesus rose from the dead, he hung around for 40 days. Before He left this earth, He promised He would send a helper, whom He called the Comforter. That's who the Holy Spirit is—not a blanket like this one, but a Person who is always with you. God's Spirit lives inside of you when you ask Jesus to be the Lord of your life. He helps us live a life that is pleasing to God; He helps us tell others about Jesus; and He helps us to stand firm in what we believe. He gives you the power to live like Jesus!

Review/Closing

Who is The King? Creator, Father, Son, and Holy Spirit

What is the Son's name? Jesus

What is a Yuck? Drugs, alcohol, anything that is a life-controlling problem.

Name something Yucks pretend to be. Your friend, happiness, being cool, peace, etc.

What are the Yucks trying to keep you from doing? Following the path to The King.

Who is the Friend who sticks closer than a brother? Jesus!

LESSON TWO: Who Am I?

(Child of the One True King, but separated from Him by sin) Bible story: Adam and Eve

Supplies Needed - in addition to the Skit box

- ◆ PowerPoint Scripture from Lesson One
- ◆ PowerPoint Scripture 2 (or relevant Scripture cards)
- ◆ Matthew West song “Hello, My Name Is”
- ◆ Snakeskin/picture of snake/real snake
- ◆ YouTube video of *Ella Enchanted*
- ◆ Video clip of testimony 2

See what great love the Father has lavished on us, that we should be called children of God! And that is what we are!

1 John 3:1, NIV

Lesson Snapshot

Minutes	Activity	Details	Teacher’s Notes
3	Welcome		
7	Game	Flamingo	
10	Worship/Offering	Two songs	
3	Review Lesson One Scripture	PowerPoint	See how many children can say the scripture before you show it.
2	Review Lesson One Skit	“The Path to The King”	
5	Skit	“I’m a Child of the One True King”	
10	Chat/Bible Story/ Testimony	Person for testimony: _____ (or video 2). Genesis 3.	
7	Game	Backward, Forward	
POINT 1		Who Am I? A Child of the One True King	
4	Music Video*	Song: “Hello, My Name Is” by Matthew West	
3	Scripture	PowerPoint (or large cards) 1 John 3:1	
3	Question		
5	Puppet Show/Skit	“Come As You Are”	
POINT 2		Who Am I? Separated From the One True King	
4	Snake	Show snakeskin, a picture of a snake, or real snake.	
5	Communication with The King		
POINT 3		Who Am I? Not a Robot	
5**	Video	Clip from <i>Ella Enchanted</i>	
5**	Game	Father, May I? (as robots)	
POINT 4		Who Am I? Consequences	
10	Lesson	The Consequence Wheel Example	
3	Closing and Prayer		

*Volunteer(s) needed.

**If time allows.

Welcome

Welcome the children to the class and let them know you will be talking about the question: Who am I?

Game: Flamingo

Have the children come to the front and stand on one leg. Whoever does it the longest wins. To make the game go more quickly if you need to, try each of these four steps in succession, spending a minute on each before moving on:

1. Stand on one leg.
2. Stand on one leg and cross your arms.
3. Stand on one leg, cross your arms, and close your eyes.
4. Stand on one leg, cross your arms, close your eyes, and do not jump around at all.

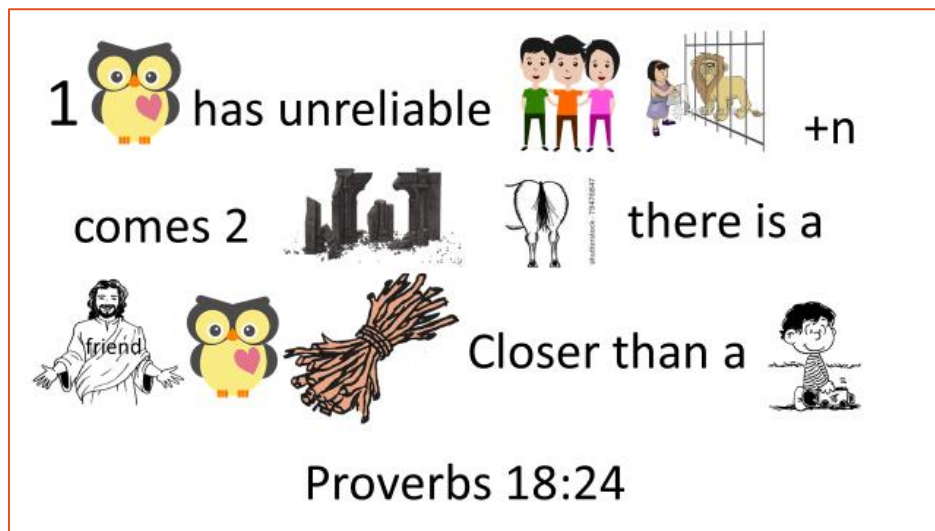
Worship

Choose two songs that are familiar to the children, or teach them a new one to sing each day. One suggestion: "Friend of God."

Review Lesson One Scripture

A quick review of Scripture from yesterday, using the "picture scripture" if needed. See how many children can say the scripture before you show it on the screen/say it out loud.

"One who has unreliable friends soon comes to ruin, but there is a friend who sticks closer than a brother" (Proverbs 18:24, NIV). Practice the Scripture PowerPoint (these particular pictures work in English, so remake this using pictures that make sense in your language if necessary).



Review Lesson One Skit

Review Lesson One's skit ("The Path to The King").

Review Skit 1

The Yucks pretended to be the children's friends while all along they were trying to manipulate them into doing things that were bad for them. Kid Warrior wants to show them the way to the One True King.

Intro to Skit 2

The Yucks pressure and manipulate the kids into doing more of what made them feel better at first, but now all it's doing is putting a heavier and heavier weight on them. The Yucks make them feel guilty, call them names, or promise that this will make it all better. Kid Warrior notices that they are weighed down and tries to get them to understand how much God loves them and how His path is so much better than the Yucks' path.

Skit 2: I'm a Child of the One True King

(See "Skit" section in Appendix A.)

Chat

Oh man, Kid 1 just keeps getting deeper and deeper in trouble, and he doesn't even seem to know it! His really rough, wrecked, and revolting day is getting rougher and more wrecked every day, and it doesn't look like it's going to get any better!

Bible Story

Those Yucks are doing the same thing the devil did back in the Garden of Eden. (Read Genesis 3:1-7) He convinced Adam and Eve that God didn't have the best plans for their life. He tried to convince them that there was something evil in God. He distorted the truth. He lied! Adam and Eve chose to believe the devil instead of trusting God.

These two (pointing to Kid Warrior and Kid 2) are doing the right thing. They have been trying to convince Kid 1 to seek out true friendship. They are being a friend to him and pointing him to the truest friend of all—God, the One True King!

Testimony

I have another friend here today (or on video) who wants to tell you about his very best friend and how he (or she) got to know him.

Game: Backward, Forward

1. Create a straight line from using tape or a rope long enough for students who want to play.
2. Have all the children stand behind the line facing someone designated as the caller.
3. When the caller says "Forward," the children jump forward over the line. When the caller says "Backward," the children jump backward so they are back behind the line.
4. If they are already in front of the line and the caller says "Forward" again, the children must not jump anywhere. If they do jump forward, they are out of the game.
5. If they are already behind the line and the caller says "Backward," and a child jumps, that child is out.
6. The winner is the child left at the line at the end of the game.

For a different version, use different words than "Backward, Forward," like "Strawberry, Banana." Kids love this game, and all ages can play it!

Lesson: Who Am I?

Familiarize yourself with the lesson to be able to teach it using your own words. The children will understand it much better that way.

A Child of The King

It can be hard to get in to see an earthly King. (Tell part of the story of Esther). In the Book of Esther in the Bible, you find out that in the olden days, you weren't allowed to see The King unless he called for you. If you did need to see him (like Esther did—she was trying to save her people), then you would present yourself at the door of the throne room. If he was okay with you visiting, he would hold out his scepter (a very fancy stick), and that would be the sign that you could enter. If he didn't want to see you, you could be killed or put in prison just for showing up! But, if you are related to The King or are best friends with The King's Son (who is that?), it's no problem at all. God our Father, God The King wants us to hang out with him.

Object Lesson: Music Video—"Hello, My Name Is" by Matthew West

Volunteer(s) are needed at the front of the room to act sad during the sad verses, but jump, sing, and shout during the chorus.

Scripture

This scripture is in the song, "Hello My Name is". Use a PowerPoint slide or large cards to display the verse: "See what great love the Father has lavished on us, that we should be called children of God! And that is what we are!" (1 John 3:1, NIV). Take away one card at a time and have the children continue to say the verse until all of the cards are gone.

Object Lesson: Puppet Show or Skit — "Come as You Are"

(See "Skit" section Appendix A.)

Ask the children, *If you were going to see The King, what gift would you bring?* **The best gift you can give Jesus is asking Jesus to be your Savior and spending time with him.**

Separated From The King

There is a promise in Genesis that Jesus the Messiah will come and crush the head of Satan.

Object Lesson: Snake

Bring out the snake, a picture of a snake, or a snakeskin, or unroll a long piece of butcher paper (the longer the better!) with a snake that you have drawn on it. (Or have the children draw it as an activity).

In the story that we just read from Genesis, God gave a promise that Messiah would come and crush Satan. (Read Genesis 3: 8–15.) In His Word, God says that Satan will strike His heel (kill his physical human body), but that will not stop the Messiah from chopping off the power of Satan (by conquering death and rising from the dead!).

This is what I want to tell you: Jesus conquered the devil. We win the battle! But just like when you cut the head off of a snake to kill it, the snake's body sometimes continues to slither around like it can still have the power to destroy you. That dead snake may look like it's still winning, but it's not. It's going to stop slithering and striking out because its power has been defeated. You have the power to defeat it by saying NO to the Yucks and YES to Jesus!

When you tell Jesus that you want Him to be in charge of your life and that you accept that He died in your place for your sins, you start to live for eternity! Your relationship with God, with the King of kings, starts right there. You are on the winning team!

Communication With The King

1. Prayer—To have a good relationship you have to talk and listen during conversations. Prayer is talking with God (involves speaking and listening). Remember to take time to listen.
2. Bible—read it! God will speak to you through the scriptures.
3. Holy Spirit—He talks to you in that inner voice; learn to recognize that voice. The Bible talks about how His sheep know his voice.
4. Worship—He gave His life for you. He deserves your devotion.

Free Will (Not a Robot)

Remember our Bible Story from earlier? About when the snake came and convinced Adam and Eve to eat from the tree that God told them not to?

There's a question people ask; Why did God put the tree of knowledge of good and evil in the garden of Eden? God wants us to choose to love and obey Him but He didn't want to force us to do it. He could have made us so that we had to worship Him and we had to obey Him, but we are not robots. We have free will. He gave Adam and Eve a choice in the garden. He gives us a choice today.

Video Clip: Ella Enchanted

The clip from *Ella Enchanted*, "Gift of Obedience," can be found at the following link:

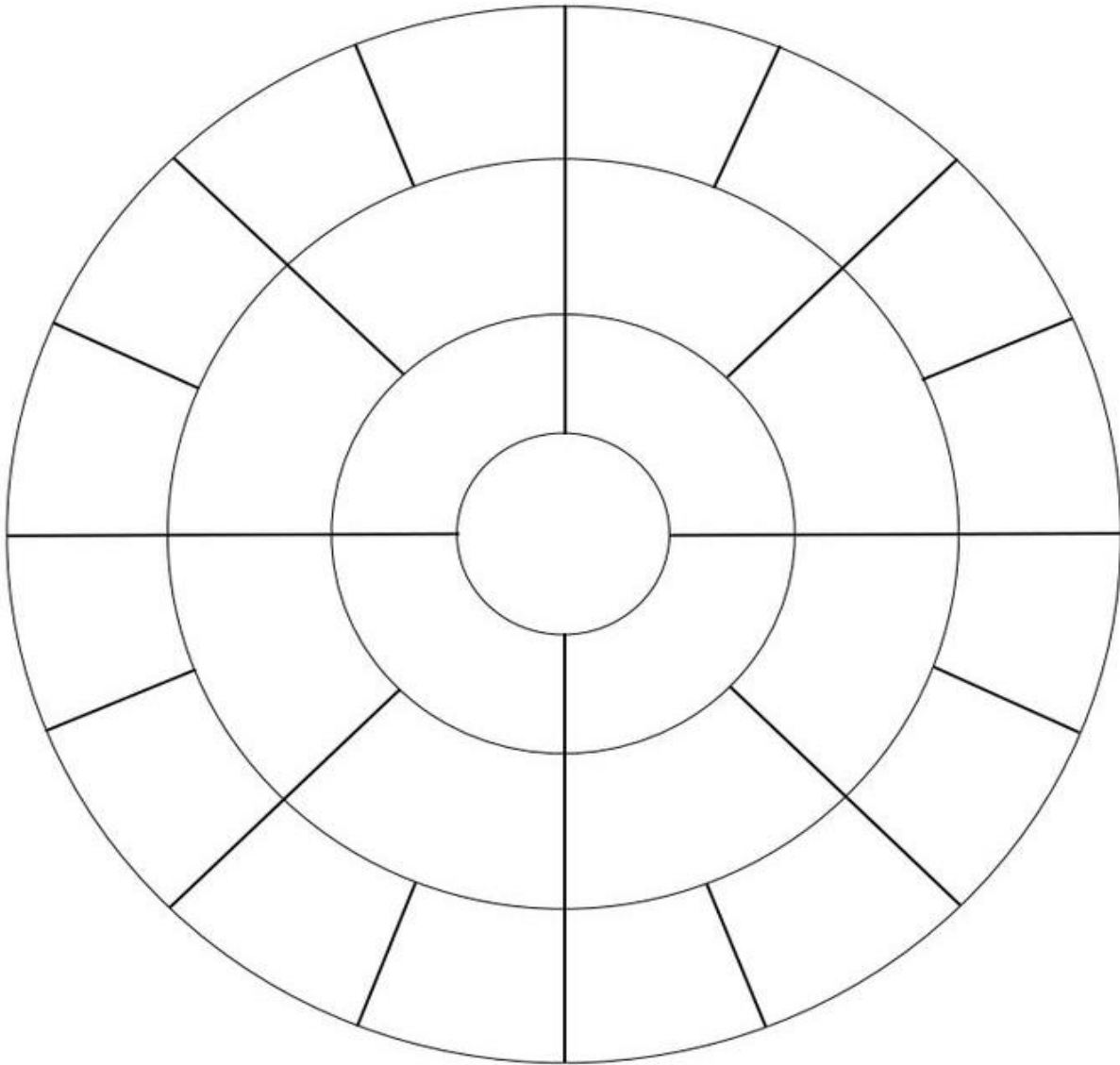
<https://www.youtube.com/watch?v=cw1dB9PxWzM>

Game: Father, May I?

1. Introduce a character (maybe a Yuck) who will try to get participants to do something during the game that is against the rules.
2. Designate one player "Father" (it can be a girl or a boy) and all the others "Children."
3. Tell Children to only pay attention to Father and not to anyone else.
4. Standing on opposite sides of a room or designated area outside, Children take turns asking, "Father, may I _____?" filling in the blank with a suggested movement, like "Father, may I take five steps forward?" (in order to get closer to the Father).
5. Father replies, "Yes, you may" or "No, you may not, but you may take ___ instead" or change the suggestion to direct them backward. Whatever the Father says, the Children must follow.
6. Any child who does not must return to the starting line. Also, anyone who forgets to ask "Father, may I?" must return to the starting line.
7. The first child to reach Father wins the game. The winner can be Father for the next round.

Consequences

There were consequences to Adam and Eve's decision. There are always consequences to every decision you make. Some good, some bad. Each action has a ripple effect. Have you ever thrown a rock into a pond? When you do, what happens to the water? It makes rings of water that ripple outward. That's what happens with the decisions we make. They affect our lives and often the lives of others.

Object Lesson: Ripple Wheel Effect

Ripple-Effect Wheel: Write an action in the center of the circle. In the next ring, write the possible consequences (positive and negative) of that action. In the third ring, write the potential consequences of the “second ring” actions. Continue into the fourth ring and then discuss. (This may be done as a group activity or individually.)

If there is time, make a wheel for Adam and Eve and have each child make an additional, positive wheel for themselves.

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Closing and Prayer

LESSON THREE: How to Live with The King

(Praise, prayer, peruse—read the Bible) Bible story: Adam and Eve

Supplies Needed - in addition to the Skit box

- One bucket for each team
- Three bean bags for each team
- Oreo (or similar) cookies
- Stick
- Mats (or something that can be used to skip across the moat on)

“For I know the plans I have for you,” declares the LORD, “plans to prosper you and not to harm you, plans to give you hope and a future. Then you will call on me and come and pray to me, and I will listen to you. You will seek me and find me when you seek me with all your heart.”

Jeremiah 29:11–13, NIV

Lesson Snapshot

Minutes	Activity	Details	Teacher’s Notes
3	Welcome		
7	Game	Bean Bag Relay	
10	Worship/Offering	Two songs, including “Hello, My Name Is” by Matthew West	
5	Review Previous Scripture		
3	Review Previous Skits		
5	Skit	“I can talk to God anytime, anywhere”	
10	Chat/Testimony	Person for testimony: _____ (or video 3)	
7	Game	Which is Which?	
	POINT 1	How to Live With The King: God’s Amazing Love For Us	
4	Scripture	PowerPoint (or large cards) Jeremiah 29:11-13	
5	Bible Story	Review of Adam and Eve lesson. Jesus is the answer!	
	POINT 2	How to Live With The King: How to Find Out God’s Plan for You	
10	Example	PRAISE, PRAY, and PERUSE motions.	
	POINT 3	How to Live With The King: Staying Away From “the Yucks”	
7	Game	Stepping Stones	
7	Game*	What’s It Like?	
5	Closing and Prayer		

*Oreo (or similar) cookies and a stick needed.

Welcome

Welcome the children to the class and let them know you will be talking about this subject: “How to Live With The King.”

Game: Beanbags in the Bucket Relay

1. Divide the kids into as many teams as you would like to have and have supplies for.
2. Line each team up into their own line.
3. Place a bucket about 30 feet (around nine meters) in front of the first person in line.
4. On “go,” the first child races up to a line around eight feet from the bucket and tosses the bean bags until they get one in the bucket.
5. If they throw and miss all three, they must run up, grab the bean bags, and return to the line before throwing another.
6. When they get one in the bucket, they run up, grab all three bean bags, and race back to their team, tagging the first person in line and passing them the bean bags.*
7. The first team to finish wins.

*Optional: When each child returns after having successfully gotten a beanbag in their team’s bucket, have them sit down.

Worship/Offering

Choose two songs that are familiar to the children, or teach them a new one to sing each day. Today, include “Hello, My Name Is” by Matthew West, which they were introduced to in Lesson Two.

Review Lesson One and Two Scripture

A quick review of Scripture from Lesson One and Lesson Two, using picture Scripture if available/needed. See how many children can say each verse before you show it on the screen/say it out loud.

Lesson 1

“One who has unreliable friends soon comes to ruin, but there is a friend who sticks closer than a brother”
Proverbs 18:24, NIV.

Lesson 2

“See what great love the Father has lavished on us, that we should be called children of God! And that is what we are!” 1 John 3:1, NIV.

Review Lesson One and Two Skits

Lesson 1

Skit 1

The Yucks pretended to be the children’s friends while all along they were trying to manipulate them into doing things that were bad for them. Kid Warrior wants to show them the way to the One True King.

Skit 2

The Yucks pressure and manipulate the kids into doing more of what made them feel better at first, but now all it’s doing is putting a heavier and heavier weight on them. The Yucks make them feel guilty, call them names, or

promise that this will make it all better. Kid Warrior notices that they are weighed down and tries to get them to understand how much God loves them and how His path is so much better than the Yucks' path

Intro to Skit 3

The Yucks have made it seem that Kid 1 can't make it without them. They are telling Kid 1 which way to go instead of letting him follow the path he wanted to follow in the beginning. He sees Kid Warrior and sees that they are a lot freer than he is. Kid 1 wants that freedom.

Skit 3: I Can Talk to God, Anytime, Anywhere

(See "Skit" section.)

Chat

Well, this is a great day! Kid 1 finally got help to get away from the Yucks! Did you see that?! He saw that the Yucks were making his life even worse! He just called for help, and the One True King showed up big-time! Now he can go with Kid Warrior down the path to The King! We'll have to watch next week to see how well he stays on the path.

Testimony

I have another friend here today (or on video) who wants to tell you about his very best friend and how he (or she) got to know him.

Game: Which Is Which?

We are learning to pay attention to the yucks and yums of our life. Now it's your turn to tell me "which is which." Stand up if the answer is "Yum." Stay sitting if the answer is "Yuck"! (The following are examples. Feel free to add more and/or use different ones that make sense in your context.)

- Ice cream (YUM)
- Smoking (Yuck)
- Talking to God (YUM)
- Not telling the truth (Yuck)
- Disobeying your mom or dad (Yuck)
- Being kind to others (YUM)
- Telling the truth (YUM)

Lesson: How to Live With The King

Familiarize yourself with the lesson so that while you are teaching, you are using your own words. The children will understand it much better that way.

God's Amazing Love for Us

There is no mother or father on earth that will ever love you as much as God, your heavenly Father, loves you. He knows what you need, and He wants to provide it. No matter what your situation is, your heavenly Father, because of His love, has provided a way to bless you and give you eternal life through Jesus.

Scripture:

Did you know that God has a plan for you? In Jeremiah 29, verses 11-13, Jeremiah wrote:

“ ‘For I know the plans I have for you,’ declares the LORD, ‘plans to prosper you and not to harm you, plans to give you hope and a future. Then you will call on me and come and pray to me, and I will listen to you. You will seek me and find me when you seek me with all your heart.’ ” (NIV)

God has a great plan for you! He knew that plan even before you were born! He knew your name before your parents did. He created you, and He knows what’s best. You can know this plan by reading your Bible, praying, and listening. You can talk to Him anywhere and anytime! Before the beginning of the world, He knew that we would need someone to save us from the bad stuff we would do. That’s why He sent Jesus, The King’s Son—His only Son!

Bible Story:

*God was not surprised when Adam and Eve, the first man and woman, sinned. He already knew that it was going to happen, even before He created them. God is not surprised when **you** sin, either. When you are old enough to understand that you have sinned (“All have sinned...” Romans 3:23), you can ask God’s forgiveness, and ask Him to save you and be the Lord of your life. If you are serious about deciding to follow Jesus, He will change you. His promise of a home in Heaven is just part of the blessing of being saved. God’s Holy Spirit actually comes to live inside of you. Jesus called the Holy Spirit “the Helper” (John 14:26) because He helps us live a life that is pleasing to God and help to overcome temptations. This includes the temptation to use drugs or alcohol.*

How to Find Out God’s Plan for You**Object Lesson: Talents**

God has created you with specific talents that you can use for him. Do you know what your passion is? What’s your gift? What do you love to do? What are you really good at? (Have leaders quickly tell what gifts God has given them and how they are using those gifts for God.) God put those gifts in you as part of His plan for you!

(Ask the kids to answer the question or to draw a picture of what they are good at and how they will use that gift to stay away from the Yucks and to honor God and tell other people about Jesus.) *Stay Close to God and away from the Yucks!*

Object Lesson: Praise, Pray, Peruse

Have motions for all of these words: praise (wave hands in the air), pray (make prayer hands in front of you), and peruse (change those hands to reading a book). Explain each motion:

- Praise—worshipping the One True King
- Pray—talking and listening
- Peruse—Reading the Bible (the Word of God)

Also, hanging around people who know Him is very important. Through the rest of the lesson (or through all of the rest of the lessons including this one if you prefer), every time you ask “*How do we know God’s plan?*” have the kids shout and do the motions for praise, pray, and peruse.

Staying Away From the Yucks

You need to stay away from the Yucks because they are bad for your body, bad for your spirit, and bad for your future. Staying away from the Yucks is part of God’s plan for you. When things look bad, how do you stay away from the Yucks? What can you do instead?

Game: Stepping Stones

Have the children stand on the side of the moat opposite the castle. (This could just be a picture of a castle or a large piece of the set.) Tell them that in order to jump from rock to rock (Use mats or cut out rock shapes from pieces of construction paper) to get across the moat and into the castle, they need to tell you what they can do to stay away from the Yucks. Here are some examples:

- I can write down my goals in life.
- I can get a good support system.
- I can get a positive mentor.
- I can be a positive role model.
- I can memorize scripture that will help me.
- I can choose not to watch bad shows on TV.

Game: What's It Like

Talk about different things that could be considered yucks and yums. If it's a good thing, have the children yell, "Oreo cookie" or another phrase that kids consider a "yummy" food. If it's a bad thing, have the children yell, "Stick in the eye." Each time, after the children yell their response, explain to them why it's a good thing or a bad thing.

Below are some examples. Change the list as you see fit and would make sense to your group.

- Huffing: (Stick in the eye) Why is huffing bad for you?
- Church: (Oreo cookie) Why is church good for you?
- Alcohol: (Stick in the eye) Why is drinking alcohol bad for you?
- Praying: (Oreo cookie) Why is praying good for you?
- Standing firm: (Oreo cookie) Why is standing firm good for you?
- Keeping secrets: (Stick in the eye) Why is keeping secrets bad for you?

Closing and Prayer

LESSON FOUR: Trust The King No Matter What!

Bible Story: Armor of God

Supplies Needed - in addition to the Skit box

- ◆ PowerPoint Scripture
- ◆ Testimony/Video 4 (optional)
- ◆ Armor/Picture of Armor
- ◆ Video "Hello, My Name Is" by Matthew West

"Put on the full armor of God, so that you can take your stand against the devil's schemes."

Ephesians 6:11, NIV

Lesson Snapshot

Minutes	Activity	Details	Teacher's Notes
5	Welcome		
7	Game	Under/Over Relay	
10	Worship/Offering	Two songs, including "Hello, My Name Is" by Matthew West	
5	Game	Backward, Forward	
4	Review of Previous Scriptures		
5	Game	Scripture Match	
4	Review of Previous Skits		
5	Skit	"Trust God no matter what!"	
10	Chat/Testimony/Scripture		
7	Game	Flamingo	
POINT 1		Stand Firm!	
7	Object Lesson: Armor of God		
2	Helmet of Salvation	Protects your brain	
2	Breastplate of Righteousness	Protects your heart	
2	Belt of Truth	Holds up your pants!	
2	Shield of Faith	Protects us from the Devil's fiery darts	
2	Sword of the Spirit	The only offensive weapon	
2	Shoes to Share the Gospel of Peace	Go tell somebody	
POINT 2		Trust The King No Matter What	
5	Chat		
5	Closing and Prayer		

Welcome

Welcome the children to the class and let them know you will be talking about how to trust The King no matter what!

Game: Under/Over Relay

1. Put students into teams, having each team stand in a line. Each team needs an object to pass through their line (e.g., a ball or a balloon).
2. When the game starts, the first person in line passes the object under their legs to the second person in line.
3. The second person passes the object over their head to the next person in line.
4. The next person takes it under (through) their legs and so on.
5. The team that finishes first wins the game.

Worship/Offering

Choose two songs that are familiar to the children, or teach them a new one to sing each day. Suggestions include “I Will Trust in You Right Now,” and “Hello, My Name Is.”

Game: Backward Forward

1. Create a straight line using tape or a rope long enough for the students who want to play.
2. Have all the children stand behind the line facing someone designated as the caller.
3. When the caller says “Forward,” the children jump forward over the line. When the caller says “Backward,” the children jump backward so they are behind the line.
4. If they are already in front of the line and the caller says “Forward” again, the children must not jump anywhere. If they do jump forward, they are out of the game.
5. If they are already behind the line and the caller says “Backward,” and a child jumps, that child is out.
6. The winner is the child left at the line at the end of the game.

For a different version, use different words than “Backward, Forward,” like “Strawberry, Banana.” Kids love this game, and all ages can play it!

Review of Previous Scriptures

A quick review of Scripture from Lessons One, Two, and Three, using picture Scripture if available/needed. See how many children can say each verse before you show it on the screen/say it out loud.

Lesson 1

“One who has unreliable friends soon comes to ruin, but there is a friend who sticks closer than a brother” (Proverbs 18:24, NIV).

Lesson 2

“See what great love the Father has lavished on us, that we should be called children of God! And that is what we are!” (1 John 3:1, NIV).

Lesson 3

“For I know the plans I have for you,” declares the Lord, “plans to prosper you and not to harm you, plans to give you hope and a future. Then you will call on me and come and pray to me, and I will listen to you. You seek me and find me when you seek me with all your heart” (Jeremiah 29:11–13, NIV).

Game: Scripture Match

“Be on your guard; stand firm in the faith; be courageous; be strong” (1 Corinthians 16:13, NIV).

1. Make cards with each word of the Scripture on it.
2. Mix them up and have the kids figure out their order.
3. Keep repeating the Scripture as they are trying to put it in the right order.

You can also play this game as a way to help review other Scriptures if time and resources allow.

Review of Previous Skits

Skit 1

The Yucks pretended to be the children’s friends while all along they were trying to manipulate them into doing things that were bad for them. Kid Warrior wants to show them the way to the One True King.

Skit 2

The Yucks pressure and manipulate the kids into doing more of what made them feel better at first, but now all it’s doing is putting a heavier and heavier weight on them. The Yucks make them feel guilty, call them names, or promise that this will make it all better. Kid Warrior notices that they are weighed down and tries to get them to understand how much God loves them and how His path is so much better than the Yucks’ path.

Skit 3

The Yucks have made it seem that Kid 1 can’t make it without them. They are telling Kid 1 which way to go instead of letting him follow the path he wanted to follow in the beginning. He sees Kid Warrior and realizes they are a lot freer than he is. Kid 1 wants that freedom.

Intro to Skit 4

Kid 1 has thrown off the Yucks!! Now he can walk the path to the Castle of The King. The Yucks may chase him, but he’s got our best friend right next to him helping him along the way.

Skit 4: Trust God No Matter What!

(See “Skit” section in Appendix A.)

Chat/Testimony/Scripture

The Chat

Wow! Kid 1 is learning a really hard lesson right now. We need to trust God no matter what. Sometimes things don’t go quite like we think they should and we think we know how to make them better, but what actually ends up happening is that we stray from the path that God has for us. We need to pray and ask Him what he wants us to do in each situation. We need to pray and ask him to fix things that we can’t fix on our own.

Testimony

I have another friend here today (or on video) who wants to tell you about his very best friend and how he (or she) got to know him.

Game: Flamingo

Have the children come to the front and stand on one leg. Whoever does it the longest wins. To make the game go more quickly, try each of these four steps in succession, spending a minute on each before moving on:

1. Stand on one leg.
2. Stand on one leg and cross your arms.
3. Stand on one leg, cross your arms, and close your eyes.
4. Stand on one leg, cross your arms, close your eyes, and do not jump around at all.

Stand Firm!

What do you want to be when you grow up? Video game programmer? Teacher? Artist? Scientist? Musician? Soccer player? Mechanic? Actor, missionary, pastor?

Whatever it is, you can start heading that direction right now. Set some goals. Study hard. Practice the skills that are needed for you to be successful. Choose to stay out of trouble. Choose friends who will walk the path with you toward a good future. Pray to God to know His will. Stand firm in doing what you know is right.

I am sure that no one wrote down “drug addict,” “alcoholic,” or “child abuser” for what they want to be when they grow up. That’s what some people become, but we want to make sure you have a much better life.

Everyone’s life has hard moments in it. Some boys and girls have problems with schoolwork. Some live in a home where there is only one parent or their parents may be divorced or always fighting. A brother or sister may already be on drugs or considering joining a gang. You will need to decide early on to choose a path away from decisions that will harm you and those that you love.

Scripture

“Put on the full armor of God, so that you can take your stand against the devil’s schemes” (Ephesians 6:11, NIV).

Define what a “Scheme” is, particularly what the devil’s scheme is, and then read the longer armor of God Scripture passage below, giving the following instructions to encourage participation and focus: *Every time you hear the word “STAND,” stand up tall and strong. Every time you hear me name a piece of the armor, make a “strong arm” stance.*

“Finally, be strong in the Lord and in his mighty power. Put on the **full armor** of God, so that you can take your **stand** against the devil’s schemes. For our struggle is not against flesh and blood, but against the rulers, against the authorities, against the powers of this dark world and against the spiritual forces of evil in the heavenly realms. Therefore put on the **full armor** of God, so that when the day of evil comes, you may be able to **stand** your ground, and after you have done everything, to **stand**. **Stand firm** then, with the **belt of truth** buckled around your waist, with the **breastplate of righteousness** in place, and with your **feet fitted with the readiness that comes from the gospel of peace**. In addition to all this, take up the **shield of faith**, with which you can extinguish all the flaming arrows of the evil one. Take the **helmet of salvation** and the **sword of the Spirit**, which is the word of God. And pray in the Spirit on all occasions with all kinds of prayers and requests. With this in mind, be alert and always keep on praying for all the Lord’s people” (Ephesians, 6:10–18, NIV).

Object Lesson: Armor of God

Explain to the children how each piece of the armor can help them in their walk with God.

The **helmet of salvation** protects your brain—you know that you know that you know you are saved.

The **breastplate of righteousness** protects your heart—if you live right, you will protect your heart.

The **belt of truth** holds your pants up! It's pretty embarrassing for your pants to fall down. Tell the truth.

The **Shield of Faith** Protects us from the devil's fiery darts!

The **sword of the Spirit**, your only offensive weapon, is the Word of God. Study how to use it, and then...use it.

Do a Sword drill, (Sword drill: Call out the scripture reference (example Proverbs 3:3-5). The children race to find it in their Bibles. When they find it, they jump up and shout "hallelujah" or "follow the Path" etc. Choose one child to read it out loud.) using candy or something similar as a prize when the children find the scriptures in their Bibles. The **shield of faith** protects you from Satan's lies—hold your faith out in front of you

Shoes to share the gospel of peace—they help you walk loooong distances so you can share God's love and peace.

Trust God No Matter What

Remember a few days ago when we talked about free will? We said God could have made us like robots so we would have to love Him and have to always do the right thing. Since He wanted us to have a choice in the matter, He gave us free will. We get to decide. The healthiest decision and the wisest decision and the best decision is to follow God and do what He wants you to do. He created you, He knows what is best for you, and He loves you more than anyone else can!

There are going to be tough times, but God will get you through if you depend on Him. Stand firm!

- People might call you names—**STAND FIRM** and be kind.
- People might say lies about you—**STAND FIRM** and tell the truth.
- People might try to convince you to do something you know is wrong—**STAND FIRM** and do right.

Trust God. Think about this—do you know your chair will hold you? Do you trust it? Why? You trust it because it's made to do that, it has always done it before, you've seen other people trusting it and it works for them, and it has not yet let you down. Trust God in the same way.

Closing and Prayer

LESSON FIVE: Stand Firm and Discern

(Listen to what the Holy Spirit is telling you—wisdom) Bible story: Solomon’s Wisdom

Supplies Needed:

- Skit box
- Scripture PowerPoint
- Set for tv game show

If any of you lacks wisdom, you should ask God, who gives generously to all without finding fault, and it will be given to you.

James 1:5, NIV

Lesson Snapshot

Minutes	Activity	Details	Teacher’s Notes
3	Welcome		
7	Game	Flamingo	
10	Worship/Offering	Two songs	
5	Review of Previous Scriptures		
4	Scripture	James 1:5 (above)	
5	Review of Previous Skits		
5	Skit	“Stand Firm and Discern”	
10	Chat/Testimony/Scripture		
7	Game		
14	Skit: Game Show		
7	Bible Story	Solomon praying for wisdom	
5	Closing and Prayer		

Welcome

Welcome the children to the class and let them know you will be talking about standing firm in their beliefs during times of trouble and learning to use wisdom and discernment when making decisions.

Game: Flamingo

Have the children come to the front and stand on one leg. Whoever does it the longest wins. To make the game go more quickly, try each of these four steps in succession, spending a minute on each before moving on:

1. Stand on one leg.
2. Stand on one leg and cross your arms.
3. Stand on one leg, cross your arms, and close your eyes.
4. Stand on one leg, cross your arms, close your eyes, and do not jump around at all.

Worship/Offering

Choose two songs that are familiar to the children, or teach them a new one to sing. Because it is the last day, to celebrate having made it through the week, you could also choose two of the kids’ favorites from the week or let the kids choose.

Review of Previous Scriptures

Lesson 1

“One who has unreliable friends soon comes to ruin, but there is a friend who sticks closer than a brother” (Proverbs 18:24, NIV).

Lesson 2

“See what great love the Father has lavished on us, that we should be called children of God! And that is what we are!” (1 John 3:1, NIV).

Lesson 3

“For I know the plans I have for you,” declares the Lord, “plans to prosper you and not to harm you, plans to give you hope and a future. Then you will call on me and come and pray to me, and I will listen to you. You will seek me and find me when you seek me with all your heart” (Jeremiah 29:11–13, NIV).

Lesson 4

“Put on the full armor of God, so that you can take your stand against the devil’s schemes” (Ephesians 6:11, NIV).

Scripture

Scripture

“So let us not get tired of doing what is right. For after a while we will reap a harvest of blessing if we don't get discouraged and give up” (Galatians 6:9, TLB).

“If any of you lacks wisdom, you should ask God, who gives generously to all without finding fault, and it will be given to you” (James 1:5, NIV).

Review of Previous Skits

Skit 1

The Yucks pretended to be the children’s friends while all along they were trying to manipulate them into doing things that were bad for them. Kid Warrior wants to show them the way to the One True King.

Skit 2

The Yucks pressure and manipulate the kids into doing more of what made them feel better at first, but now all it's doing is putting a heavier and heavier weight on them. The Yucks make them feel guilty, call them names, or promise that this will make it all better. Kid Warrior notices that they are weighed down and tries to get them to understand how much God loves them and how His path is so much better than the Yucks' path

Skit 3

The Yucks have made it seem that Kid 1 can't make it without them. They are telling Kid 1 which way to go instead of letting him follow the path he wanted to follow in the beginning. He sees Kid Warrior and sees that they are a lot freer than he is. Kid 1 wants that freedom.

Skit 4

Kid 1 has thrown off the Yucks!! Now he can walk the path to the Castle of The King. The Yucks may chase him, but he's got our best friend right next to him helping him along the way.

Intro to Skit 5

Kid 1 is super excited about following the path of the One True King but had some temptations thrown in his way by the Yucks. He had to learn to "Trust the King no matter what!"

Skit 5: Stand Firm and Discern

(See "Skit" section.)

Chat/Testimony/Scripture**Chat**

How awesome was that! I think #1 finally understands what it's going to take to be successful—really successful—in this life! He's going to have to concentrate on hearing God's voice and obeying it and not getting distracted by everything that surrounds him on a daily basis! We need to work on that too.

The devil will try really hard to get you off the path of The King, and he can be pretty convincing sometimes. Some of his favorite ways are convincing you that:

- *You aren't worth anything.*
- *Your life will be better if you steal something that you don't have enough money for.*
- *You'll feel better if you just try a drink or two, or some pills, or some pot, or some meth, or some crack.*
- *Things are never going to get better.*
- *You can never be forgiven for things that you've done.*
- *Rules are bad for you.*
- *Fighting will show that you are tough.*
- *Forgiving other people makes you weak.*
- *You need lots of money to be happy.*
- *Being popular is more important than being right.*
- *You aren't worth anything.*

To help defend against what the devil tries to do to get you off the path of The King, here's what you need to do to help protect yourself:

- *Study God's Word and stand firm on what you know.*
- *Hang around with friends who will help you stay firm.*
- *Talk with Jesus every day, anytime, anywhere.*

Let's use our Belt of Truth and our Sword of the Spirit!

Testimony

I have another friend here today (or on video) who wants to tell you about their very best friend and how they got to know Him.

Repeat Scripture

“If any of you lacks wisdom, you should ask God, who gives generously to all without finding fault, and it will be given to you” (James 1:5, NIV).

Game

To celebrate the last day, either pick a game you know is a favorite of the children that was played earlier in the week.

Skit: Game Show

See “Skit” section in Appendix A.

(Scripted) (Let’s use our Belt of Truth and our Sword of the Spirit.) There is a panel of three people. For each statement that is presented to our contestant, the contestant must choose which of the Scriptures is God’s answer to the negative statement.

Bible Story

Solomon Asks for Wisdom

“That night God appeared to Solomon and said to him, ‘Ask for whatever you want me to give you.’

Solomon answered God, ‘You have shown great kindness to David my father and have made me king in his place. Now, LORD God, let your promise to my father David be confirmed, for you have made me king over a people who are as numerous as the dust of the earth. Give me wisdom and knowledge, that I may lead this people, for who is able to govern this great people of yours?’

God said to Solomon, ‘Since this is your heart’s desire and you have not asked for wealth, possessions or honor, nor for the death of your enemies, and since you have not asked for a long life but for wisdom and knowledge to govern my people over whom I have made you king, therefore wisdom and knowledge will be given you. And I will also give you wealth, possessions and honor, such as no king who was before you ever had and none after you will have’ ” (2 Chronicles 1:7-12, NIV).

At this time in his life, Solomon was following God very closely. When God told him to ask for whatever he wanted, Solomon was already wise enough to know he needed more wisdom. God was so pleased with Solomon’s answer that He gave him wisdom, riches, and fame. Solomon could have had an amazing life and testimony, but in the end, he got distracted and allowed his riches and fame to lead him away from God. Don’t let that happen to you!

Remember what we learned here:

- God the Father loves you.
- Jesus the Son came to earth to give you the gift of salvation.
- The Holy Spirit is here to give you strength, wisdom, and comfort.
- Stand firm for what you know is right.
- Don’t get distracted from the path to the One True King!

Closing and Prayer

Appendix A- Skits

Skits

Day One (Skit)

[Entering from opposite sides, KID WARRIOR and THE KING meet in the middle while walking along a path. They stop in front of a bench, which is just behind the center of the path.]

THE KING: Well, hello there.

KID WARRIOR: Oh my goodness. It's The King!

THE KING: (laughs) Here I am. You know, it's funny that I came across you here.

KID WARRIOR: Why is that?

THE KING: I was looking for you, Kid Warrior. I have something to give you.

[THE KING gives KID WARRIOR an invitation/book.]

KID WARRIOR: (surprised) What is it?!

THE KING: You will find out soon enough, My child.

[THE KING continues on his path and exits. KID WARRIOR stands in the same place, reading the invitation out loud.]

KID WARRIOR: "You are all cordially invited to come live with the One True King and His son, Jesus, where we will celebrate defeating the evil kingdom of the main Yuck and his mini Yucks continually and for all time to come. Please follow the path to the Palace and come as soon as you can. Love, the One True King. P.S. The directions are in this book. **Just follow the path.**" That is so cool! Let's go! *[KID WARRIOR continues down the path and exits, talking to herself while looking at the book/invitation.]* Follow the path, follow the path, follow the path...

[CHILD 1, 2, and 3 enter, walking along the path. CHILD 1 is wearing a bookbag. This becomes relevant in Day 2.]

CHILD 1: Oh man. I am having a really rough, wrecked, and revolting day.

CHILD 2: I know what you mean. Life can be hard.

CHILD 3: But we can't give up. It will get better!

[As CHILD 1, 2, and 3 sit down on the bench, the YUCKS arrive. The fronts of their shirts have the following qualities written on them: SYMPATHY, PEACE, COOLNESS, HAPPINESS, SUCCESS. Written on the backs are things such as ALCOHOL, DRUGS, HUFFING, CUTTING, etc.]

SYMPATHY (YUCK): (to CHILD 1) Aww, you poor thing. Have a bit of this.

[SYMPATHY goes to hand CHILD 1 something and starts wrapping a chain around him.]

PEACE (YUCK): You just need some peace. Yeah. Take a bit of that.

[PEACE goes to hand CHILD 1 something. While this is going on, CHILD 2 looks unsure about what to do, and CHILD 3 looks visibly uncomfortable.]

[CHILD 3 audibly groans.]

CHILD 1 and 2: (CHILD 2 is more unsure than CHILD 1): Thanks, man.

[KID WARRIOR reenters and comes up as a surprise behind the YUCKS and CHILD 1, 2, and 3. It doesn't need to be from the same side they exited.]

KID WARRIOR: That bad, huh?

CHILD 1: Whoa! Where did you come from?

KID WARRIOR: Oh, I was walking on that path right there. **Following the path**, you might say. I saw you over here on the bench and thought you might need some help finding the way to The King. He invited all of us to live with Him—personally!

[KID WARRIOR waves to CHILD 1, 2, and 3 to get off the bench and follow.]

CHILD 1: Oh, that path over there? I can see it. I'm just going to sit here for a minute and think about my really rough, wrecked, and revolting day.

CHILD 2: Yeah, me too. I like it here.

KID WARRIOR: What about you, #3? Want to come with me to see The King?

CHILD 3: (thinks a moment) You know what? I think I will. That path looks a lot better than hanging around here. And you say we get to live with The King?

KID WARRIOR: Yep, **we just follow the path!** (to CHILD 1 and 2) If you two change your mind, I'll be happy to walk with you. You know where the path goes, right?

CHILD 1: Yeah, yeah, we know. To the palace where the One True King lives. But we'll hang out here with our friends for a bit. They're cool and don't mind having us around.

[THE YUCKS are sweet and manipulative. (The hang more chains on child 1 and child 2)]

COOLNESS (YUCK): Excellent. We think you're *cool*.)

HAPPINESS (YUCK): Yeah, we just want to help you find whatever makes you *happy*.

SUCCESS (YUCK): Like *success!*

KID WARRIOR: These guys??

CHILD 1: Yep. You know them, right? Sympathy, Peace, Happiness, Success, and right over here is my best friend, Coolness.

KID WARRIOR: Oh, I know them, but those aren't their real names. Did you know that? Come with me, and I'll introduce you to some real friends.

CHILD 1: Well, I'll be along in a little bit. (points at the path) That's the path right there, right?

KID WARRIOR: Yep. It's a nice clear path to The King. You just have to follow it!

CHILD 1: Okay. We're gonna hang here with these guys for a while. We'll be right behind you. I promise. *[CHILD 1 turns away from KID WARRIOR and toward his "friends," THE YUCKS.]*

KID WARRIOR: (to CHILD 3) We need to pray for those guys.

[CHILD 3 stands up, walking with KID WARRIOR to the path and exit from the same side KID WARRIOR last entered.]

SUCCESS and COOLNESS (YUCK): How would you like some jewelry?

[SUCCESS and COOLNESS hang some chains on CHILD 1 and CHILD 2 while the following lines are being delivered.]

HAPPINESS (YUCK): You should try some of this. I promise it will make you happy. *[HAPPINESS hands CHILD 1 and 2 a beer bottle.]*

PEACE (YUCK): And this will give you peace, my friends. *[PEACE hands CHILD 1 and CHILD 2 a pipe.]*

COOLNESS (YUCK): Don't you want to be cool? *[COOLNESS hands CHILD 1 and CHILD 2 a cigarette.]*

*[CHILD 1, CHILD 2, and the YUCKS walk off along the path the other direction. Up until this point, the audience hasn't seen the back of the YUCKS' T-shirts. **When you are able to see the back of the YUCKS shirts as they go to leave, the NARRATOR comes on, freezing the scene so the audience can see the back of the YUCKS' T-shirts.]***

NARRATOR (THE CHAT): Do you see what I see? Do you see who these "friends" really are? (points to the back of their shirts) They sure seemed nice at first, saying all those great things and telling you that you could have peace and happiness if you just did what they told you to do. All you needed to have a better day was to relax and take a little bit of this or smoke a little bit of that. I need to tell you, kids, all that does is slow you down and get you stuck in your really rough, wrecked, and revolting day for years! These "friends" are sneaky. They'll lead you into a wilderness by promising you lots of fun and games. And it might seem fun in the beginning, but these "friends" *[NARRATOR points at the back of the YUCKS' T-shirts]* will get you in the end.

Kid Warrior has the right idea. Kid Warrior knows that true happiness comes from following the path to the One True King. Let me tell you a bit about Him. He is actually the Creator of the universe, He loves you like crazy, and He wants to be your best friend! Isn't that great?

Letter from the King for Skit 1:

“You are all cordially invited to come live with the One True King and His son, Jesus, where we will celebrate defeating the evil kingdom of the main Yuck and his mini Yucks continually and for all time to come. Please follow the path to the Palace and come as soon as you can. Love, the One True King. P.S. The directions are in this book. **Just follow the path.**”

Day Two (Skit)

[THE KING and KID WARRIOR enter, meeting on the path. CHILD 1 and CHILD 2 are sitting in the same place they were during the previous skit, completely still. The only difference in the set is the weeds are higher between the path and the kids.]

THE KING: Well, hello there, Kid Warrior! It just so happens, I have something else for you today.

[THE KING hands KID WARRIOR a note and continues on his way. KID WARRIOR stands there, distracted by and in awe of the note, not noticing THE KING leaving.]

KID WARRIOR: Thank you so mu—*[KID WARRIOR turns around, excited, then realizes THE KING has left.]* Oh, okay. *[Looks back and unfolds the note, reading it out loud]* “Remember who you are.” Remember who I am? Well, that’s funny. Why would I forget who I am? I’m K.D. Kidd.... No, I’m Kid Warrior! Child and best friend of The King!

CHILD 1: ...and then my mom heard the message that my teacher left on her phone, and boy, did I get in trouble! It looks like I’m going to be having another really rough, wrecked, and revolting day.

CHILD 2: It seems like every day has been really rough, wrecked, and revolting lately.

[THE YUCKS enter, holding chains. They slowly put them around CHILD 1 and CHILD 2.]

CHILD 1: It does, doesn’t it? Good thing we have these friends.

[THE YUCKS start smiling and becoming more animated in their actions, continuing to put more chains around CHILD 1 and CHILD 2.]

CHILD 2: Hmm, I’m wondering if Kid Warrior’s right about a few of these guys. It feels like they really are adding to our troubles.

[THE YUCKS nod their heads, trying to get more chains on the kids and handing them cigarettes, beer cans, etc]

SYMPATHY (YUCK): Aww, you poor little things.

PEACE (YUCK): You just need some peace. Here. *[PEACE hands CHILD 1 some drugs, alcohol, or a cigarette.]* A little bit of this will calm you down.

KID WARRIOR: (loud and energetic, after noticing CHILD 1 and 2) Hey there! Whatcha doin’? (now shocked) What are you *doing*? *[KID WARRIOR knocks the drugs/alcohol/cigarette out of CHILD 1’s hand.]*

CHILD 1: Hey, not fair! These guys are just trying to help me relax and find some peace and love in my really rough, wrecked, and revolting day. Look, they even gave me this really cool jewelry! *[CHILD 1 holds up the chains.]*

KID WARRIOR: Look. You’re going about this all the wrong way. These guys don’t want to make you feel better. They want to chain you down so you can’t get to your great plans and dreams. Remember who you are! They’re already making it harder for you to move. It’s not jewelry. It’s heavy chains! Come with me on the path to the One

True King. Not only do you not need this stuff, you don't need these friends. The King will be your *best* friend, and I know He's got great plans for you! Just **follow the Path!**

CHILD 2: The King has plans for me?

KID WARRIOR: He sure does. For *both* of you.

CHILD 2: (turns to CHILD 1) You know what?

CHILD 1: What?

CHILD 2: Kid Warrior is making more and more sense. I'm **following that path to the One True King!**

[CHILD 2 takes the chains and drops anything they might have in their hands from THE YUCKS, heading toward the path to stand beside KID WARRIOR.]

CHILD 1: Well, maybe you're right, but I'm not feeling that great at the moment. I'll just hang out here for a while and meet up with you later. I can still see the path. (points to the path)

HAPPINESS (YUCK): (to CHILD 1) Whatever makes you happy.

SUCCESS (YUCK): (to YUCKS) Success!

COOLNESS (YUCK): (to YUCKS) That is so cool!

[THE YUCKS grab CHILD 1 and put more chains on him—adding even more to the bookbag—and drag CHILD 1 off. Make sure the audience sees what's on the back of their shirts.]

KID WARRIOR: (to CHILD 2) Oh no! Those Yucks are dragging him deeper and deeper into the Yuck. We need to pray!

KID WARRIOR & CHILD 2: (praying) God, we know You are our One True King. We know You love us, and we know You love Child 1. We know You see the mess our friend is getting into, and we pray You make it really clear that is not the way to a great and awesome life. Help our friend understand this and let You, the One True King, be the very best friend Child 1 has ever had. Amen.

[NARRATOR freezes the action on stage.]

NARRATOR (THE CHAT—PART 2): Oh man, Child 1 keeps getting deeper and deeper into trouble, and he doesn't even know it. His really rough, wrecked, and revolting day is getting rougher and more wrecked every day, and it doesn't look like it's going to get better. These two (points to KID WARRIOR and CHILD 2) are doing the right thing. They have been trying to convince #1 to seek out true friendship. They're being good friends and pointing to the truest friend of all—God, the One True King.

Letter from the King for Skit 2:

“Remember who you are”

Day Two (Puppet Skit—Come as You Are)

BUBBA, the clown (or puppet), seems to think he has to dress a certain way or act a certain way to get in and see THE KING. The message is that the only thing you have to do is have Jesus as your best friend.

BUBBA (CLOWN): I'm going to see The King. Oh, I'm so nervous. I'm going to see The King!

NARRATOR: Hey, Bubba, how are you? It's good to see you.

BUBBA: (turns around, surprised) Oh hi, _____. I'm so very, very nervous. I don't know what to do. I'm going to see The King and I don't know what to wear, or what to take to Him, or what to say when I'm there, or what.... Ohhh, I'm soooo nervous!

NARRATOR: Aww, Bubba. You don't have to be nervous. The King will be really happy to see you, I promise!

BUBBA: Oh, you really think so? I want to look really, really nice for Him. (pauses to think) I know, I'll wear diamond earrings. That would be amazing!

NARRATOR: Wow! You have diamond earrings?

BUBBA: (slumps down) No, (pauses) but I can always impress Him with my strength! Do you think He'll like that?

NARRATOR: Well, Bubba, I think He'd like to see any of your gifts and talents, but you know, you don't have to impress Him with anything. I have a question for you.

BUBBA: (curious) Yeah?

NARRATOR: Are you quite strong?

BUBBA: (slumps down) No. (pauses) But I *have* prepared a speech. He's gonna be so impressed with my vocabulary, he'll let me in for sure! Actually, I don't have much of a vocabulary. (slumps down again, starts crying) What am I gonna do? How am I going to get in to see The King?

NARRATOR: Bubba, buddy...it's going to be okay. The King wants to see *you*. He wants to hang out with you every day! You don't have to be rich, or strong, or super talented, or super smart. Listen, our lesson is about how you can have a real life relationship with God. Would you like to hang out with us for a while and learn more about the One True King?

BUBBA: I would *love* to! He sounds like He really could be my best friend!

Day Three (Skit)

[The set has changed. The weeds are so high, you can barely see the path. It is otherwise exactly the same. THE KING and KID WARRIOR enter, meeting on the path.]

THE KING: (with a knowing smile) Isn't this interesting? We meet again, Kid Warrior.

[THE KING hugs KID WARRIOR and gives her another note.]

KID WARRIOR: (big, wide smiles) Wow, you mean I get another one? This is *amazing!*

THE KING: Yes, Kid Warrior. Yes, you do. Read it and take it to heart. Have a wonderful and blessed day.

[THE KING gives KID WARRIOR another hug and leaves KID WARRIOR on the path, holding the note, smiling like the luckiest person in the world to be holding that note.]

KID WARRIOR: Wow. Another note from The King. I need to read this! "I'm so glad you are part of our family, Kid Warrior. Remember, you can always reach me at 1-800-PRAY. Haha. Just kidding. Talk to me anytime, anywhere. I'm listening." That is *so cool*. I can talk to Him anytime, anywhere...anytime anywhere...

[THE YUCKS are dragging CHILD 1 around the set. CHILD 1 is overwhelmed by the heavy chains. THE YUCKS are saying the same phrases they always said, but in a far nastier, more biting way.]

SYMPATHY (YUCK): Awww, you poor thing. *[SYMPATHY drags CHILD 1 to the right side of the stage.]*

PEACE (YUCK): You just need a little bit of *peace*. *[PEACE drags CHILD 1 to the left of the stage, shoving a bottle into CHILD 1's hand.]*

HAPPINESS (YUCK): Whatever makes you *happy*. *[HAPPINESS shoves CHILD 1 to the ground.]*

SUCCESS (YUCK): Success!!! *[SUCCESS pokes CHILD 1 on the ground.]*

COOLNESS (YUCK): (nudges CHILD 1 with foot) This is so *cool!* *[COOLNESS nudges CHILD 1 with their foot.]*

[KID WARRIOR comes walking through the weeds.]

KID WARRIOR: #1, What happened?!

CHILD 1: (still being dragged around) Oh Kid Warrior, I don't know how I ended up like this...but I thought these guys were my friends. *[YUCK pulls CHILD 1 across the stage.]* We had lots of fun in the beginning, but you were right all along. They're not my friends. *[Another YUCK pulls the other way.]* They only *pretended* to be my friends! *[YUCKS are pulling and jerking, trying to gain control.]* They've only made my life worse. They are *ruining* me! They're YUCKS and I'm *chained* to them. I'll *never* get to The King this way. I need His help! How did I get here? (pauses to gain the strength to shout) Help me, Kid Warrior!

KID WARRIOR: Talk to The King, #1! You can do that anytime, anywhere!

CHILD 1: Help me, One True King!

KID WARRIOR: Anytime, anywhere. We need to pray! *[KID WARRIOR whistles.]*

[CHILD 2 and CHILD 3 show up and start praying. While they pray, THE KING appears, knocks the Yucks away, helps CHILD 1 get out of their chains, replacing them with a cross necklace. THE KING banishes THE YUCKS, and CHILD 1 is freed. THE KING, KID WARRIOR, and CHILD 1, 2, and 3 hug because they're so happy CHILD 1 has been set free.]

CHILD 1: Let's **follow the path to the One True King!**

[Everyone heads down the path to THE KING's home, exiting the stage.]

Letter from the King in Skit 3:

“I’m so glad you are part of our family, Kid Warrior. Remember, you can always reach me at 1-800-PRAY. Haha. Just kidding. Talk to me anytime, anywhere. I’m listening.” Love Jesus

Day Four (Skit)

NARRATOR: (to audience) Child 1 has thrown off the Yucks! Now he can walk the path to the home of The One True King. The Yucks may chase Child 1, but our Best Friend is close by, helping all along the way.

[The set has changed. The weeds have shrunk back and are barely noticeable. There is also a small box on the path off to the side which comes into play later. It is otherwise still the same. THE KING and KID WARRIOR enter, meeting on the path.]

KID WARRIOR: (smiling expectantly) Another one?

[THE KING hands KID WARRIOR another note, smiling knowingly without saying anything, and continues on, walking offstage.]

KID WARRIOR: (reads note) “Things might look bad right now, but trust Me, no matter what.”

CHILD 1: (runs in) That was so great! Did you see that? Did you see The King come and save me? That was so awesome! He just came out and blew them away. Did you see that?

KID WARRIOR: (smiling) I did see that! I’ve seen Him do that a lot. And you will too, as long as **you stay on the path**. Trust King Jesus no matter what.

CHILD 1: No problem. I am staying right here on this path no matter what! *[CHILD 1 sees something in the middle of the path, possibly a shoe box. He picks it up, opens it, and reads what’s inside.]* “Surprise! You just got suspended from school and it wasn’t even your fault.” What? (turns to KID WARRIOR) I’ve been suspended from school? My mom is gonna freak! You see this? (shows KID WARRIOR note) It says it wasn’t even my fault. That’s not fair!

[CHILD 1 starts heading toward the audience and off the path where THE YUCKS are waiting.]

KID WARRIOR: #1, get back here. (grabs his arm) Look at what you’re doing! You’re leaving the path. Don’t do it. The King will help you handle this, remember? Trust Him no matter what. Let’s pray.

CHILD 1: (caught by surprise) Right. No matter what. Let’s pray.

KID WARRIOR: King Jesus, we trust You no matter what. Please help us get through this problem and help us stay on the right path. *[During this prayer, THE ONE TRUE KING comes out and leaves another box.]*

CHILD 1: Is that another box? I’m afraid to open it. *[CHILD 1 looks at the box hesitantly but opens it anyway. Noticing a letter inside, CHILD 1 unfolds it and begins to read.]* “Dear #1: No problem, we got this covered. The principal realized it wasn’t your fault! Have a great day! Love, Jesus.”

KID WARRIOR: Yay!

CHILD 1: He took care of it! What a great King.

KID WARRIOR: Yep! Remember, we can trust Him no matter what. Let’s keep walking. *[KID WARRIOR and CHILD 1 walk together for a few seconds. They see another box. It’s from THE YUCKS.]* Come on, #1, The King is waiting for us.

CHILD 1: Who is it from?

KID WARRIOR: (nervous) Don't worry about it. Just leave it. Let's go.

[CHILD 1 picks up the box anyway, opening it to read the message inside. KID WARRIOR doesn't like this and is uncomfortable.]

CHILD 1: "Dear #1. We have been best friends for a long time. This is to let you know you are no longer my best friend. Sincerely, your ex-best friend." (turns to KID WARRIOR) What? That doesn't make sense. I'm gonna go find him and ask him what's going on. *[CHILD 1 starts to walk off the path.]* I'll be right back, Kid Warrior. I gotta go make this right.

[THE YUCKS hide themselves off the path, ready to attack.]

KID WARRIOR: No, #1! Don't leave the path! I'm sure we can trust The King on this one. Remember? We trust him no matter what!

CHILD 1: (groans) I know you're right, but it's so hard not to try to fix it yourself.

KID WARRIOR: I know what we can do!

CHILD 1: What, Kid Warrior?

KID WARRIOR: We can pray. *[KID WARRIOR holds CHILD 1's hands and begins to pray.]* King Jesus, we are trusting in You. We're going to stay on the path—the right path—to Your house, no matter what! (turns to CHILD 1) Okay. Let's keep going.

[THE YUCKS sneak up and place the third box just off the path. CHILD 1 sees it, rushing to find out what's in it. KID WARRIOR doesn't have a chance to react until it's too late.]

CHILD 1: Look, another box! I'll bet The King made my ex-friend be my best friend again! *[CHILD 1 tears the box open, reading the note outside out loud.]* "Dear Cousin, I'm going to be fighting your ex-best friend at 3:00 this afternoon. I need you to meet me at the playground to help me out. Sincerely, Your Cousin." (to the audience) Well, that's not good news. (to KID WARRIOR) Ummm, I have to go back. I...uhhh. I forgot something! Yeah. I forgot something. Back there...

KID WARRIOR: #1, tell me the truth. What's going on?

CHILD 1: I expected the box to have a note from The King in it that said my ex-best friend was now my best friend again. I thought He was going to fix it!

KID WARRIOR: And?

CHILD 1: That wasn't it at all. It turns out my cousin is going to fight my ex-best friend, and he said he needs my help. I don't want to fight my ex-best friend. I don't want to fight anybody. But if I don't, my cousin will call me a coward! I gotta go. I'll try to catch up with you later.

KID WARRIOR: (to audience) Boys and girls, I need your help. I need you to help me encourage Child 1! Will you say this nice and loud with me? “Trust The King, no matter what. Trust The King no matter what. Trust The King no matter what!”

[CHILD 1’s back is to the audience. He slows down, stops, and starts to turn. KID WARRIOR keeps encouraging the crowd to encourage CHILD 1. CHILD 1 slowly comes back around.]

CHILD 1: I have this feeling that I’m supposed to trust The King Jesus no matter what...and I’m gonna do it! Let’s keep walking, Kid Warrior.

[As CHILD 1 and KID WARRIOR walk off, they (and the crowd) keep chanting “Trust The King no matter what!”]

NARRATOR (THE CHAT): (enters, chanting along) Trust The King no matter what! (turns to audience) Wow! Child 1 is learning a really hard lesson right now. We need to trust God no matter what. Sometimes things don’t go quite like we think they should and we think we know how to make them better, but what ends up happening is we stray from the path God has for us. We need to pray and ask Him what He wants us to do in each situation. We need to pray and ask Him to fix things we can’t fix on our own.

Letters for Skit 4: (Cut these letters out and put them in the appropriate boxes for the skit.)

The King’s Letter:

“Things might look bad right now, but trust Me, no matter what.” Love Jesus

The Yuck’s letter 1

“Surprise! You just got suspended from school and it wasn’t even your fault.”

The King's Letter 2:

“Dear #1: No problem, we got this covered. The principal realized it wasn't your fault! Have a great day! Love, Jesus.”

The Yuck's letter 2:

“Dear #1. We have been best friends for a long time. This is to let you know you are no longer my best friend. Sincerely, your ex-best friend.”

The Yuck's letter 3:

“Dear Cousin, I'm going to be fighting your ex-best friend at 3:00 this afternoon. I need you to meet me at the playground to help me out. Sincerely, Your Cousin.”

Day Five (Skit)

[KID WARRIOR and CHILD 1 enter on the path to THE KING. KID WARRIOR takes an earlier note out of her pocket.

KID WARRIOR: (reading note) "Don't get distracted. Keep your goal in mind. Stand firm." Don't get distracted keep your goal in mind. Stand firm. Don't get distracted, keep your goal in mind. *[The YUCKS enter, trying to get to CHILD 1 through KID WARRIOR, who struggles to fend them off.]* Go away! You don't belong here.

CHILD 1: (oblivious to the conflict) This is great! I feel so good and super glad. I just feel...so *light* since the chains are gone. I've learned to trust God no matter what!

KID WARRIOR: (still fending off THE YUCKS from reaching CHILD 1) Isn't it awesome? Now we just need to keep on the right path and we'll get to the palace eventually. But you still need to be careful. There are people that are going to want to distract you and try to get you to go back to where you were!

CHILD 1: No way am I going back there! Those chains were heavy. I got this under control. I can do this all by myself. Just watch. *[CHILD 1 grabs a bottle from a YUCK and knocks him down.]* How was that?

KID WARRIOR: Pretty impressive, but those Yucks can be pretty sneaky. Whatchya got in your hand?

[CHILD 1 looks down, quickly hiding the bottle behind his back. While KID WARRIOR is distracted by the YUCKS, SALESMAN comes up from the other side, swinging an arm around CHILD 1.]

SALESMAN: Hey there, buddy old pal. How's it going?

CHILD 1: It's going great, actually. I'm feeling wonderful and I'm on my way to see The King.

SALESMAN: Oh? The King? As it turns out, I'm a good friend of His.

[The whole time SALESMAN is talking to CHILD 1, KID WARRIOR is trying to get CHILD 1's attention by waving arms, etc., while also still fending off the YUCKS, but CHILD 1 is concentrating on the conversation with SALESMAN and doesn't notice.]

CHILD 1: Really?

SALESMAN: Really. And I happen to know that it's a loooong way to see The King.

CHILD 1: Really?

SALESMAN: Really! But lucky for you, I know a shortcut.

CHILD 1: Really?

SALESMAN: Really, really. Just follow me and we'll be there in a jiffy. *[SALESMAN puts a chain around CHILD 1's neck. KID WARRIOR turns around again just in time to see this happening.]*

KID WARRIOR: #1, don't go that way! They're lying. It's not the real way to The King!

CHILD 1: Oh, I'll be fine. The Salesman knows a shortcut. It's not a big deal.

KID WARRIOR: 1, you still have something in your hand. What is it?

[CHILD 1 hides the bottle behind his back.]

CHILD 1: Nothing...

KID WARRIOR: And what's that around your neck?

[CHILD 1 looks down to see the chain, half-surprised that it's there in the first place. He looks at KID WARRIOR and then at SALESMAN. CHILD 1 throws the bottle down.]

CHILD 1: (to THE YUCK, coming to a sudden realization) Oh no, you don't! I am not going back there. I know this might be a long road, and I know it might be hard sometimes, but *[CHILD 1 shoves his finger in the YUCK's chest with each word.]* I. Am. **Following This path.** To the palace. To see. The King!

[CHILD 1 shoves THE YUCK away. THE YUCK trips, falls, gets up, and runs away.]

KID WARRIOR: (proud) #1, you are a true warrior of the One True King.

CHILD 1: Shall we go?

KID WARRIOR: We shall!

Letter from the King for Skit 5:

“Don't get distracted.
Keep your goal in mind.
Stand firm.” Love Jesus



Day Five (Game Show) (Main part of lesson #5)

Review

Review these quickly before you start the game show skit.

The devil will try really hard to get you off the path of The King, and he can be pretty convincing sometimes. Some of his favorite ways are convincing you that:

- *You aren't worth anything.*
- *Your life will be better if you steal something that you don't have enough money for.*
- *You'll feel better if you just try a drink or two, or some pills, or some pot, or some meth, or some crack.*
- *Things are never going to get better.*
- *You can never be forgiven for things that you've done.*
- *Rules are bad for you.*
- *Fighting will show that you are tough.*
- *Forgiving other people makes you weak.*
- *You need lots of money to be happy.*
- *Being popular is more important than being right.*

To help defend against what the devil tries to do to get you off the path of The King, here's what you need to do to help protect yourself:

- *Study God's Word and stand firm on what you know.*
- *Hang around with friends who will help you stay firm.*
- *Talk with Jesus every day, anytime, anywhere.*

Let's use our Belt of Truth and our Sword of the Spirit!



Skit

Game Show: "Know Your Stuff" TV Show!

[The TV show HOST walks out on stage, holding a set of small cards with each one having one of the ten questions written on it. The stage is set up to look like a game/quiz show with PANELIST 1, PANELIST 2, and PANELIST 3 sitting behind a table or on chairs/stools, depending on what would work best. The PANELISTS appear ready to answer questions.]

HOST: Welcome to "Know Your Stuff," the TV show to show how wise (or unwise) the audience is! This is how the game works. There is a panel of three people. For each statement presented to our contestant, each panelist will state their view. The contestant then must choose which panelist actually knows the truth about what God wants us to believe and do. Let's get started! Alright, the first question is: what do you do when someone...tries to convince you aren't worth anything?

PANELIST 1: Well, God thinks you're awesome. The Bible says, "Are not five sparrows sold for two pennies? And not one of them is forgotten before God. Even the hairs on your head are all numbered. Fear not; you are of more value than many sparrows."

PANELIST 2: Sparrows? Five for two pennies? If I do the math, that means that you can get 25 sparrows for a dime. Doesn't that just prove you aren't worth anything?

PANELIST 3: (laughs) Good one, buddy. And hairs on your head are numbered? That's weird. A bald guy, sure. That'd be easy enough. But if God is super busy counting hairs on somebody's head, He sure isn't going to be paying attention to you!

HOST: What do you do when someone says...your life will be better if you steal something you don't have enough money for?

PANELIST 1: Well, the Bible says treasures gained by wickedness aren't any good, but righteousness delivers from death.

PANELIST 2: Well, wait a moment. Define the word *steal*. It's such a negative word. What if we borrow something for a really long time and just happen to never return it? Doesn't that sound better?

PANELIST 3: Oh no! One of the Ten Commandments literally says, "Do not steal," so no stealing from me, buddy. Of course, I'm not sure taking a little old candy bar from a store is stealing. That doesn't cost a whole lot more than a sparrow, doesn't it? So we're good?

HOST: What do you do when someone tells you you'll feel better if you just try a drink or two, or some pills, pot, meth, or crack?

PANELIST 1: You know, it might seem that way at first, but the Bible says wine is a mocker, strong drink a brawler, and whoever is led astray by them is not wise.

PANELIST 2: Well, sometimes you need to do something to make you feel better, don't you?

PANELIST 3: Oh no, I know this one is wrong! You shouldn't do illegal drugs. I know that. I learned it in school.

HOST: What do you do when someone tells you...things are never going to get better?

PANELIST 1: I know things seem terrible sometimes, but the truth is, “When the righteous cry for help, the LORD hears and delivers them out of all their troubles. The LORD is near to the brokenhearted and saves the crushed in spirit. Many are the afflictions of the righteous, but the LORD delivers him out of them all.”

PANELIST 2: Well, no matter what he says, things *aren't* going to get better. Just look at the world we're living in. Yuck, yuck, yuck.

PANELIST 3: Oh, I think the world's fine the way it is. Peace, love, drugs, and rock and roll, baby. Oh...uhhh...except for the drugs part!

HOST: “What do you do when someone says...you can never be forgiven for the things you've done?”

PANELIST 1: Oh, the Bible says plenty about that! “If we confess our sins, God is faithful and just to forgive us our sins and to cleanse us from all unrighteousness.”

PANELIST 2: Well, I've done some pretty rotten things in my lifetime, and sure, that might be true, but I don't deserve to be forgiven.

PANELIST 3: What are you two talking about? I don't need to be forgiven. We live in a free country. I have my rights and I can do anything I want to. After all, this is America!

HOST: What do you do when someone tries to convince you...rules are bad for you?

PANELIST 1: Well, I know from experience that most rules are good for you. The Bible says to, “Obey your leaders and submit to them, for they are keeping watch over your souls, as those who will have to give an account.”

PANELIST 2: I don't like rules and rules don't like me. I think we're bad for each other.

PANELIST 3: I don't need rules. Didn't you hear what I just said a minute ago? We live in a free country! I can do anything I want to. After all, this *is* America.

HOST: What do you do when someone tells you...fighting will show that you're tough?

PANELIST 1: I used to think that this was true, but one day, I was studying the Bible and found this verse, “Repay no one evil for evil but give thought to do what is honorable in the sight of all.”

PANELIST 2: I'm tough, though, and I'll fight you to prove it!

PANELIST 3: Well, the Bible tells us not to fight. “Thou shall not fight...” That's a commandment, right?

HOST: What do you do when someone says...forgiving other people makes you weak?

PANELIST 1: Oh, forgiving is one of the most important things we can do. Jesus himself said, “Whenever you stand praying, forgive, if you have anything against anyone, so that your Father also who is in heaven may forgive you your sins.”

PANELIST 2: Oh, I forgive people all of the time unless they really hurt me. To show them, I make them wait for a *really* long time!

PANELIST 3: Ooooooh, you're mean. You know what the Bible says about that! Don't be mean! That's a commandment, right?

HOST: What do you do when someone tells you...you need lots of money to be happy?

PANELIST 1: Well, money does sometimes make things easier, but the Bible warns against thinking money is the most important thing. "For the love of money is a root of all kinds of evils. It is through this craving that some have wandered away from the faith and pierced themselves with many pangs."

PANELIST 2: Many what? Pangs? Are those like dollars and pesos? I'll be happy to take a bunch if they are! I *love* money!

PANELIST 3: I love money too and think it's totally fine as long as you don't spend more than you make... and don't spend it on drugs.

HOST: What do you do when someone tries to get you to believe being popular is more important than being right?

PANELIST 1: (shakes head) I know this one isn't true. "Whoever walks with the wise becomes wise, but the companion of fools will suffer harm."

PANELIST 2: Fools? Who are you calling a fool? You wanna fight me?

PANELIST 3: I'm...pretty sure we're not supposed to fight.

PANELIST 2: What do you know? You aren't in charge of me.

HOST: Okay, now is the time to tell us which person really knows their Bible and really knows what will help them in this life. [*HOST starts walking behind where the PANELISTS are.*] I'll stand behind each person, and when I put my hand over their head, I want you to clap if you think this is the person that "Knows Their Stuff!" (Hopefully, they'll choose number 1!)

Appendix B illustrations



1 has unreliable



+n

comes 2



shutterstock - 79476647

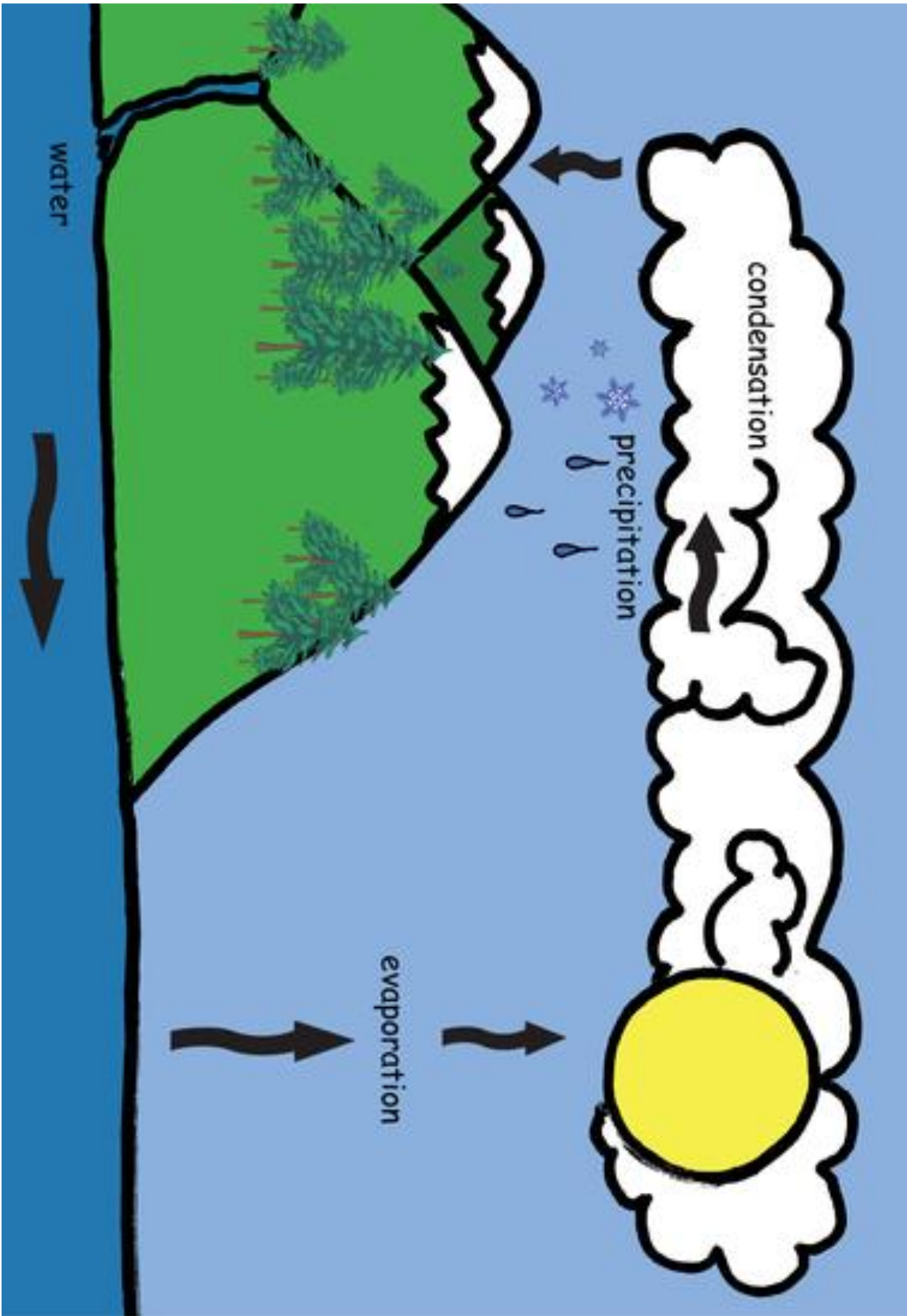
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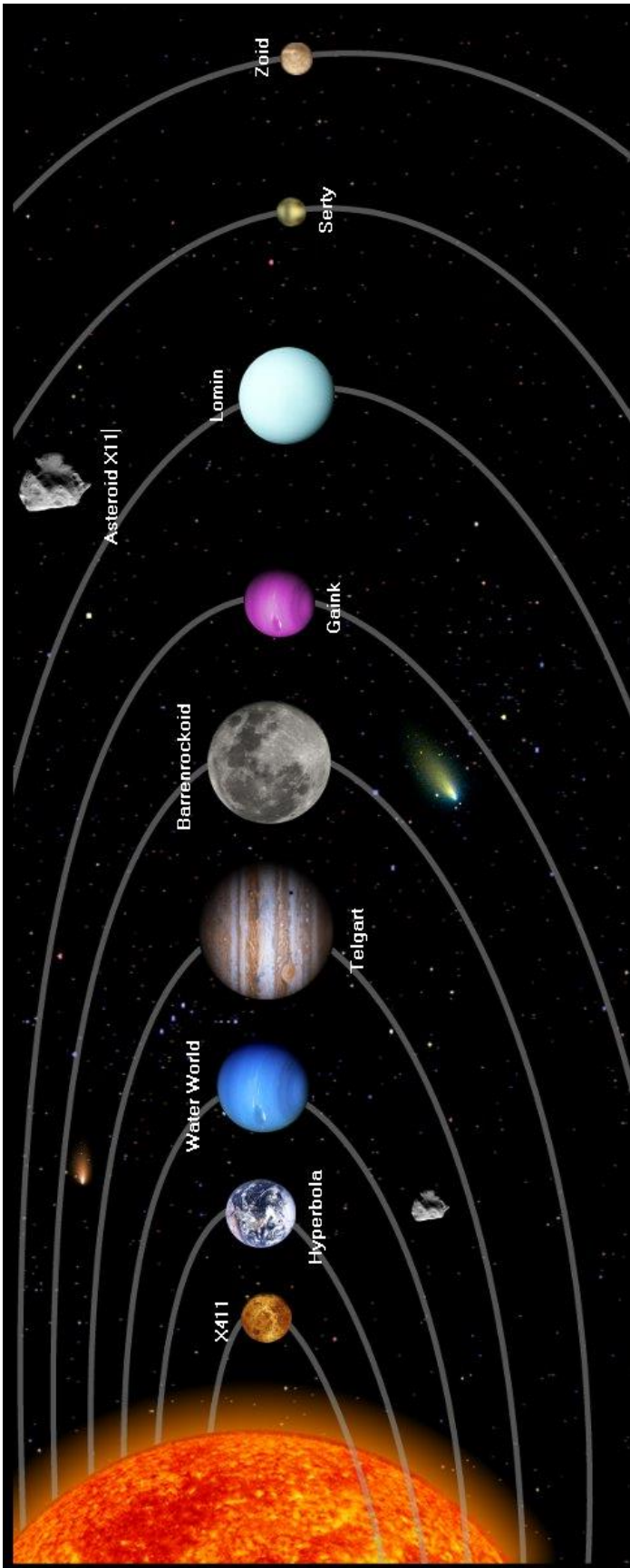


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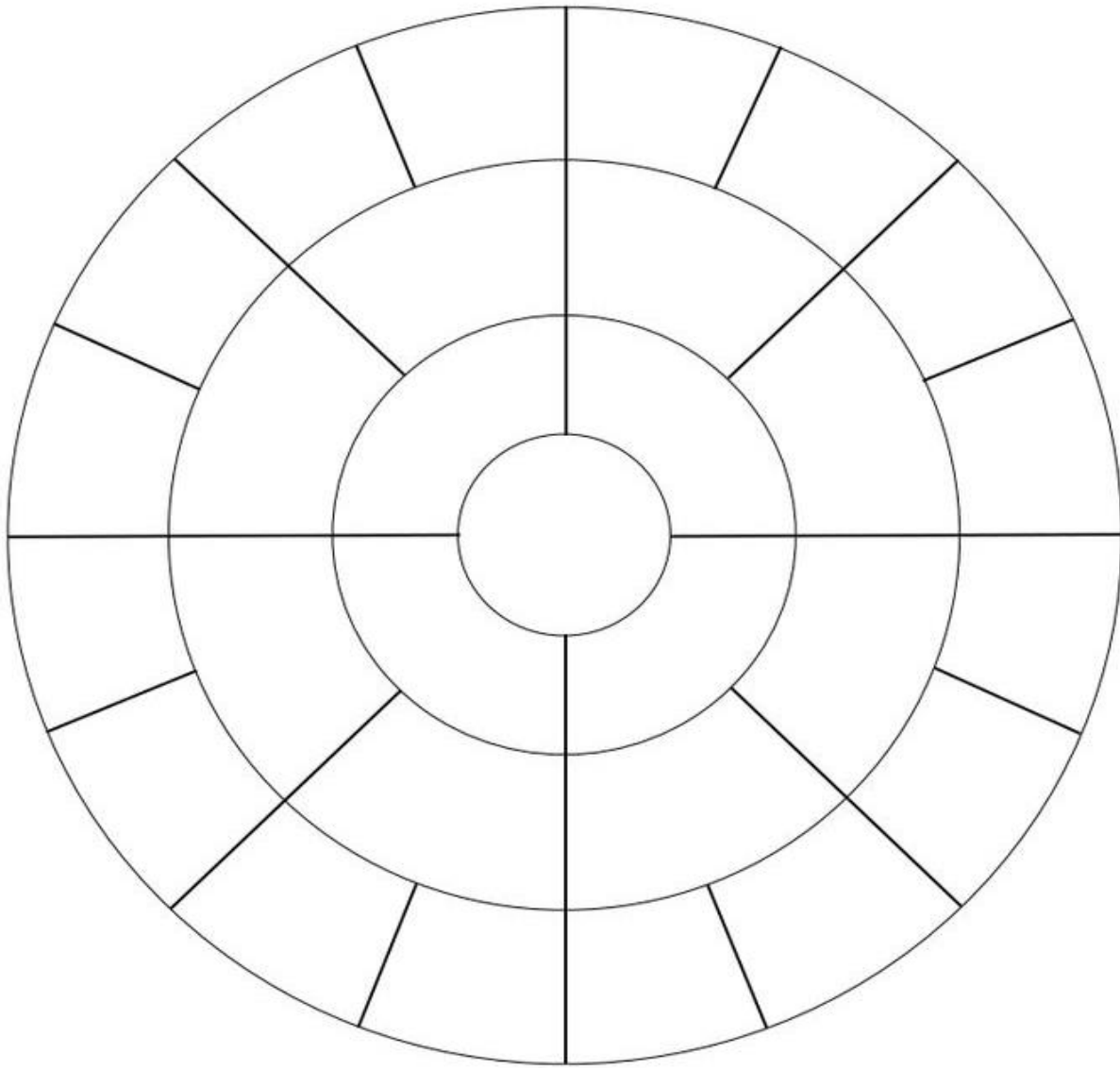


Proverbs 18:24





The “Ripple effect” Wheel



1. Place the main event in the small center circle.
2. In the next ring, write some of the possible consequences (good and bad) of the main event.
3. Take each of those consequences (from ring #2) and write possible consequences to those even in ring 3.
4. Continue this process through the rest of the rings.
5. Have a conversation about what this means to you.

“Child of the One True King”

For years, we have worked with teens and adults who have had life-controlling addictions and we have shown them the way to redeem their life through a relationship with Jesus.

How much better would it be if we could capture these people with the love of Jesus *before* they head down the road to destruction?



Linda Fischer has been involved in Teen Challenge and Children's ministry for over 30 years. She enjoys writing, teaching and telling children about Jesus. Linda and her husband, Gregg, live in Georgia. They are the parents of three children, Emily, Levi and Annie.